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## 6 Channel Capacitive Touch Sensor

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### General Description

The CAP1106, which incorporates RightTouch® technology, is a multiple channel Capacitive Touch sensor. The CAP1106 contains six (6) individual capacitive touch sensor inputs. The device offers programmable sensitivity for use in touch sensor applications. Each sensor input automatically recalibrates to compensate for gradual environmental changes.

The CAP1106 includes Multiple Pattern Touch recognition that allows the user to select a specific set of buttons to be touched simultaneously. If this pattern is detected, then a status bit is set and an interrupt generated.

Additionally, the CAP1106 includes circuitry and support for enhanced sensor proximity detection.

The CAP1106 offers multiple power states operating at low quiescent currents. In the Standby state of operation, one or more capacitive touch sensor inputs are active.

Deep Sleep is the lowest power state available, drawing 5uA (typical) of current. In this state, no sensor inputs are active. Communications will wake the device.

### Applications

- Desktop and Notebook PCs
- LCD Monitors
- Consumer Electronics
- Appliances

### Features

- Six (6) Capacitive Touch Sensor Inputs - CAP1106
  - Programmable sensitivity
  - Automatic recalibration
  - Individual thresholds for each button
- Proximity Detection
- Multiple Button Pattern Detection
- Calibrates for Parasitic Capacitance
- Analog Filtering for System Noise Sources
- Press and Hold feature for Volume-like Applications
- Multiple Communication Interfaces
  - SMBus / I<sup>2</sup>C compliant interface
- Low Power Operation
  - 5uA quiescent current in Deep Sleep
  - 50uA quiescent current in Standby (1 sensor input monitored)
  - Samples one or more channels in Standby
- Available in 10-pin 3mm x 3mm RoHS compliant DFN package

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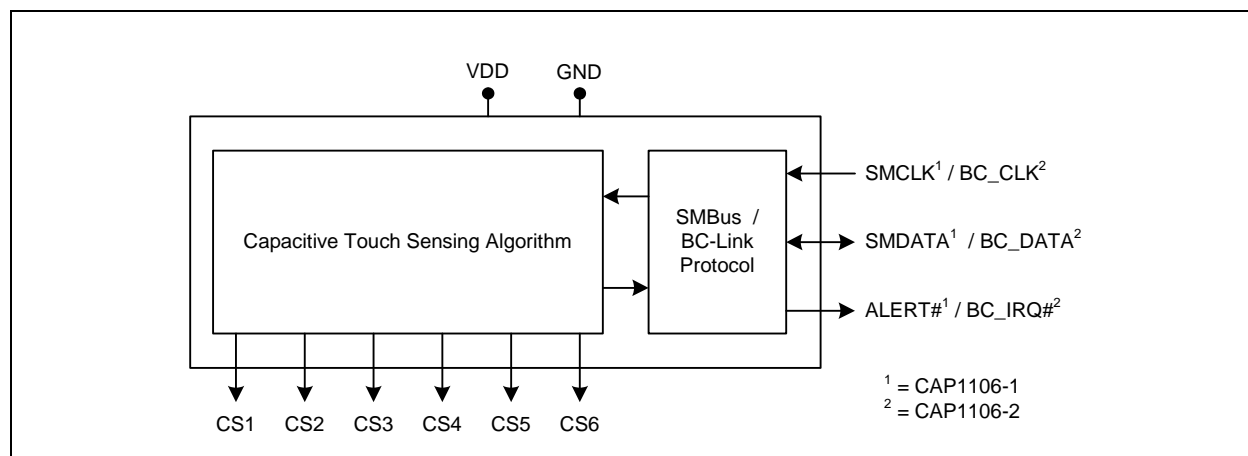
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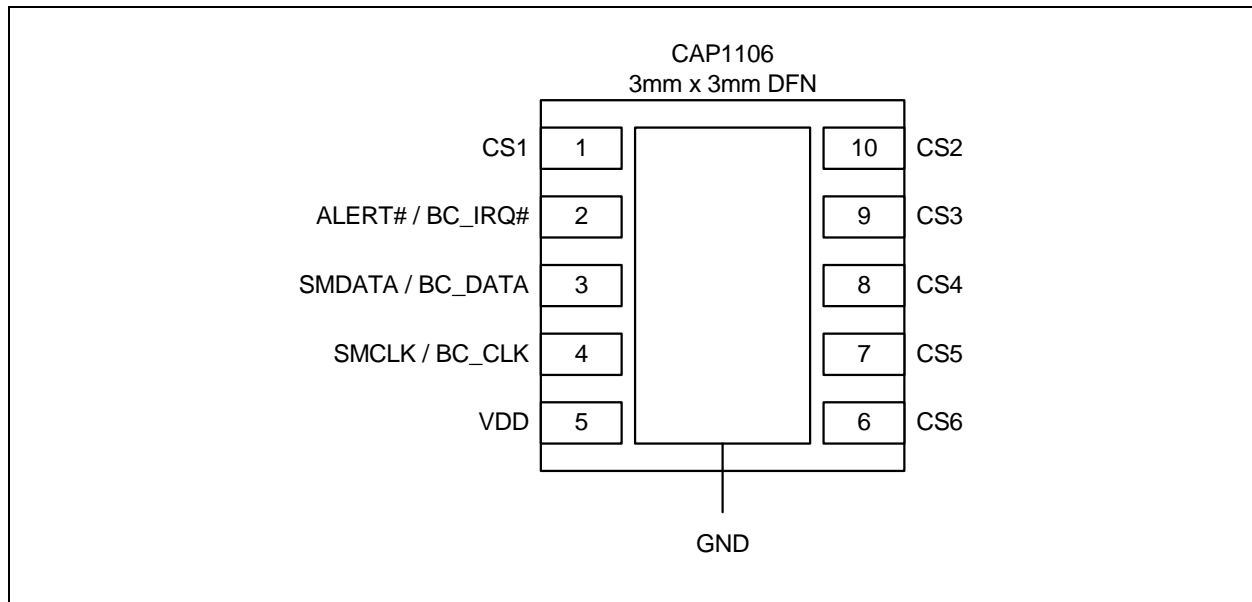
## 1.0 BLOCK DIAGRAM



# CAP1106

## 2.0 PIN DESCRIPTION

**FIGURE 2-1:** CAP1106 Pin Diagram (10-Pin DFN)



**TABLE 2-1: PIN DESCRIPTION FOR CAP1106**

Pin Number	Pin Name	Pin Function	Pin Type	Unused Connection
1	CS1	Capacitive Touch Sensor Input 1	AIO	Connect to Ground
2	ALERT#	ALERT# - Active low alert / interrupt output for SMBus alert	OD (5V)	Connect to Ground
		ALERT# - Active high alert / interrupt output for SMBus alert	DO	leave open
3	SMDATA	SMDATA - Bi-directional, open-drain SMBus data - requires pull-up resistor	DIOD (5V)	n/a
4	SMCLK	SMCLK - SMBus clock input - requires pull-up resistor	DI (5V)	n/a
5	VDD	Positive Power supply	Power	n/a
6	CS6	Capacitive Touch Sensor Input 6	AIO	Connect to Ground
7	CS5	Capacitive Touch Sensor Input 5	AIO	Connect to Ground
8	CS4	Capacitive Touch Sensor Input 4	AIO	Connect to Ground
9	CS3	Capacitive Touch Sensor Input 3	AIO	Connect to Ground

# CAP1106

**TABLE 2-1: PIN DESCRIPTION FOR CAP1106 (CONTINUED)**

Pin Number	Pin Name	Pin Function	Pin Type	Unused Connection
10	CS2	Capacitive Touch Sensor Input 2	AIO	Connect to Ground
Bottom Pad	GND	Ground	Power	n/a

**APPLICATION NOTE:** When the ALERT# pin is configured as an active low output, it will be open drain. When it is configured as an active high output, it will be push-pull.

**APPLICATION NOTE:** For the 5V tolerant pins that have a pull-up resistor, the pull-up voltage must not exceed 3.6V when the CAP1106 is unpowered.

The pin types are described in [Table 2-2](#). All pins labeled with (5V) are 5V tolerant.

**TABLE 2-2: PIN TYPES**

Pin Type	Description
Power	This pin is used to supply power or ground to the device.
DI	Digital Input - This pin is used as a digital input. This pin is 5V tolerant.
AIO	Analog Input / Output - This pin is used as an I/O for analog signals.
DIOD	Digital Input / Open Drain Output - This pin is used as a digital I/O. When it is used as an output, it is open drain and requires a pull-up resistor. This pin is 5V tolerant.
OD	Open Drain Digital Output - This pin is used as a digital output. It is open drain and requires a pull-up resistor. This pin is 5V tolerant.
DO	Push-pull Digital Output - This pin is used as a digital output and can sink and source current.
DIO	Push-pull Digital Input / Output - This pin is used as an I/O for digital signals.

## 3.0 ELECTRICAL SPECIFICATIONS

**TABLE 3-1: ABSOLUTE MAXIMUM RATINGS**

Voltage on 5V tolerant pins ( $V_{5VT\_PIN}$ )	-0.3 to 5.5	V
Voltage on 5V tolerant pins ( $ V_{5VT\_PIN} - V_{DD} $ ) <a href="#">Note 3-2</a>	0 to 3.6	V
Voltage on VDD pin	-0.3 to 4	V
Voltage on any other pin to GND	-0.3 to $V_{DD} + 0.3$	V
Package Power Dissipation up to $T_A = 85^{\circ}\text{C}$ for 10 pin DFN (see <a href="#">Note 3-3</a> )	0.7	W
Junction to Ambient ( $\theta_{JA}$ )	77.7	$^{\circ}\text{C}/\text{W}$
Operating Ambient Temperature Range	-40 to 125	$^{\circ}\text{C}$
Storage Temperature Range	-55 to 150	$^{\circ}\text{C}$
ESD Rating, All Pins, HBM	8000	V

**Note 3-1** Stresses above those listed could cause permanent damage to the device. This is a stress rating only and functional operation of the device at any other condition above those indicated in the operation sections of this specification is not implied.

**Note 3-2** For the 5V tolerant pins that have a pull-up resistor, the voltage difference between  $V_{5VT\_PIN}$  and  $V_{DD}$  must never exceed 3.6V.

**Note 3-3** The Package Power Dissipation specification assumes a recommended thermal via design consisting of a 2x2 matrix of 0.3mm (12mil) vias at 1.0mm pitch connected to the ground plane with a 1.6 x 2.3mm thermal landing.

**TABLE 3-2: ELECTRICAL SPECIFICATIONS**

<b>V<sub>DD</sub> = 3V to 3.6V, T<sub>A</sub> = 0°C to 85°C, all typical values at T<sub>A</sub> = 27°C unless otherwise noted.</b>						
Characteristic	Symbol	Min	Typ	Max	Unit	Conditions
DC Power						
Supply Voltage	V <sub>DD</sub>	3.0	3.3	3.6	V	
Supply Current	I <sub>STBY</sub>		120	170	uA	Standby state active 1 sensor input monitored Default conditions (8 avg, 70ms cycle time)
	I <sub>STBY</sub>		50		uA	Standby state active 1 sensor input monitored 1 avg, 140ms cycle time,
	I <sub>DSLEEP</sub>		5	15	uA	Deep Sleep state active No communications T <sub>A</sub> < 40°C 3.135 < V <sub>DD</sub> < 3.465V
	I <sub>DD</sub>		500	600	uA	Capacitive Sensing Active
Capacitive Touch Sensor Inputs						
Maximum Base Capacitance	C <sub>BASE</sub>		50		pF	Pad untouched
Minimum Detectable Capacitive Shift	ΔC <sub>TOUCH</sub>	20			fF	Pad touched - default conditions (1 avg, 35ms cycle time, 1x sensitivity)
Recommended Cap Shift	ΔC <sub>TOUCH</sub>	0.1		2	pF	Pad touched - Not tested
Power Supply Rejection	PSR		±3	±10	counts / V	Untouched Current Counts Base Capacitance 5pF - 50pF Maximum sensitivity Negative Delta Counts disabled All other parameters default
Timing						
Time to communications ready	t <sub>COMM_DLY</sub>			15	ms	
Time to first conversion ready	t <sub>CONV_DLY</sub>		170	200	ms	
I/O Pins						
Output Low Voltage	V <sub>OL</sub>			0.4	V	I <sub>SINK_IO</sub> = 8mA
Output High Voltage	V <sub>OH</sub>	V <sub>DD</sub> - 0.4			V	I <sub>SOURCE_IO</sub> = 8mA
Input High Voltage	V <sub>IH</sub>	2.0			V	
Input Low Voltage	V <sub>IL</sub>			0.8	V	
Leakage Current	I <sub>LEAK</sub>			±5	uA	powered or unpowered T <sub>A</sub> < 85°C pull-up voltage ≤ 3.6V if unpowered
SMBus Timing						
Input Capacitance	C <sub>IN</sub>		5		pF	
Clock Frequency	f <sub>SMB</sub>	10		400	kHz	
Spike Suppression	t <sub>SP</sub>			50	ns	
Bus Free Time Stop to Start	t <sub>BUF</sub>	1.3			us	
Start Setup Time	t <sub>SU:STA</sub>	0.6			us	



**TABLE 3-2: ELECTRICAL SPECIFICATIONS (CONTINUED)**

$V_{DD} = 3V \text{ to } 3.6V$ , $T_A = 0^{\circ}C \text{ to } 85^{\circ}C$ , all typical values at $T_A = 27^{\circ}C$ unless otherwise noted.						
Characteristic	Symbol	Min	Typ	Max	Unit	Conditions
Start Hold Time	$t_{HD:STA}$	0.6			us	
Stop Setup Time	$t_{SU:STO}$	0.6			us	
Data Hold Time	$t_{HD:DAT}$	0			us	When transmitting to the master
Data Hold Time	$t_{HD:DAT}$	0.3			us	When receiving from the master
Data Setup Time	$t_{SU:DAT}$	0.6			us	
Clock Low Period	$t_{LOW}$	1.3			us	
Clock High Period	$t_{HIGH}$	0.6			us	
Clock / Data Fall Time	$t_{FALL}$			300	ns	Min = $20 + 0.1C_{LOAD}$ ns
Clock / Data Rise Time	$t_{RISE}$			300	ns	Min = $20 + 0.1C_{LOAD}$ ns
Capacitive Load	$C_{LOAD}$			400	pF	per bus line

**Note 3-4** The ALERT pin will not glitch high or low at power up if connected to VDD or another voltage.

**Note 3-5** The SMCLK and SMDATA pins will not glitch low at power up if connected to VDD or another voltage.

## 4.0 COMMUNICATIONS

### 4.1 Communications

The CAP1106 communicates using the SMBus or I<sup>2</sup>C protocol. If the proprietary BC-Link protocol is required for your application, please contact your Microchip representative for ordering instructions. Regardless of the communications mechanism, the device functionality remains unchanged.

#### 4.1.1 SMBUS (I<sup>2</sup>C) COMMUNICATIONS

The CAP1106 supports the following protocols: Send Byte, Receive Byte, Read Byte, Write Byte, Read Block, and Write Block. In addition, the device supports I<sup>2</sup>C formatting for block read and block write protocols.

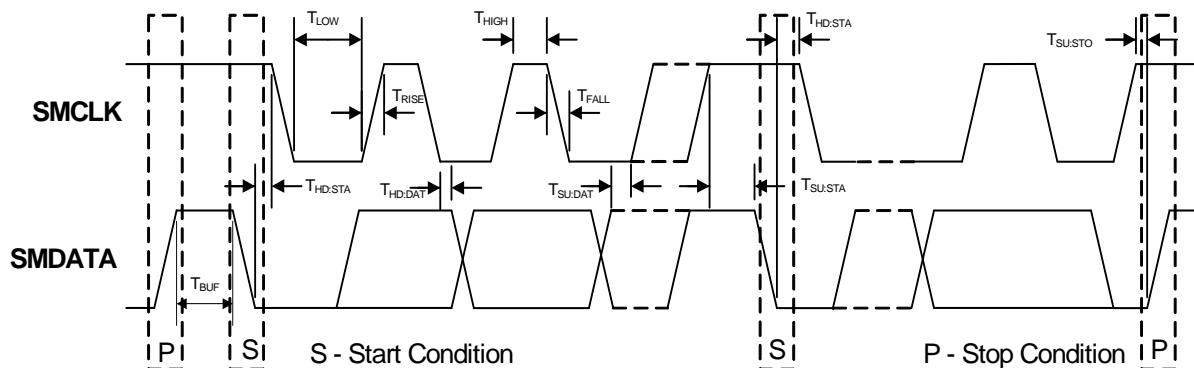
See [Section 4.2](#) and [Section 4.3](#) for more information on the SMBus bus and protocols respectively.

**APPLICATION NOTE:** Upon power up, the CAP1106 will not respond to any communications for up to 15ms. After this time, full functionality is available.

### 4.2 System Management Bus

The CAP1106 communicates with a host controller, such as an SIO, through the SMBus. The SMBus is a two-wire serial communication protocol between a computer host and its peripheral devices. A detailed timing diagram is shown in [Figure 4-1](#). Stretching of the SMCLK signal is supported; however, the CAP1106 will not stretch the clock signal.

**FIGURE 4-1:** SMBus Timing Diagram



#### 4.2.1 SMBUS START BIT

The SMBus Start bit is defined as a transition of the SMBus Data line from a logic '1' state to a logic '0' state while the SMBus Clock line is in a logic '1' state.

#### 4.2.2 SMBUS ADDRESS AND RD / $\overline{WR}$ BIT

The SMBus Address Byte consists of the 7-bit slave address followed by the RD /  $\overline{WR}$  indicator bit. If this RD /  $\overline{WR}$  bit is a logic '0', then the SMBus Host is writing data to the slave device. If this RD /  $\overline{WR}$  bit is a logic '1', then the SMBus Host is reading data from the slave device.

The CAP1106 responds to SMBus address 0101\_000(r/w).

#### 4.2.3 SMBUS DATA BYTES

All SMBus Data bytes are sent most significant bit first and composed of 8-bits of information.

#### 4.2.4 SMBUS ACK AND NACK BITS

The SMBus slave will acknowledge all data bytes that it receives. This is done by the slave device pulling the SMBus Data line low after the 8th bit of each byte that is transmitted. This applies to both the Write Byte and Block Write protocols.

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The Host will NACK (not acknowledge) the last data byte to be received from the slave by holding the SMBus data line high after the 8th data bit has been sent. For the Block Read protocol, the Host will ACK each data byte that it receives except the last data byte.

## 4.2.5 SMBUS STOP BIT

The SMBus Stop bit is defined as a transition of the SMBus Data line from a logic '0' state to a logic '1' state while the SMBus clock line is in a logic '1' state. When the CAP1106 detects an SMBus Stop bit and it has been communicating with the SMBus protocol, it will reset its slave interface and prepare to receive further communications.

## 4.2.6 SMBUS TIMEOUT

The CAP1106 includes an SMBus timeout feature. Following a 30ms period of inactivity on the SMBus where the SMCLK pin is held low, the device will timeout and reset the SMBus interface.

The timeout function defaults to disabled. It can be enabled by setting the TIMEOUT bit in the Configuration register (see [Section 6.6, "Configuration Registers"](#)).

## 4.2.7 SMBUS AND I<sup>2</sup>C COMPATIBILITY

The major differences between SMBus and I<sup>2</sup>C devices are highlighted here. For more information, refer to the SMBus 2.0 and I<sup>2</sup>C specifications. For information on using the CAP1106 in an I<sup>2</sup>C system, refer to AN 14.0 Dedicated Slave Devices in I<sup>2</sup>C Systems.

1. CAP1106 supports I<sup>2</sup>C fast mode at 400kHz. This covers the SMBus max time of 100kHz.
2. Minimum frequency for SMBus communications is 10kHz.
3. The SMBus slave protocol will reset if the clock is held at a logic '0' for longer than 30ms. This timeout functionality is disabled by default in the CAP1106 and can be enabled by writing to the TIMEOUT bit. I<sup>2</sup>C does not have a timeout.
4. The SMBus slave protocol will reset if both the clock and data lines are held at a logic '1' for longer than 200μs (idle condition). This function is disabled by default in the CAP1106 and can be enabled by writing to the TIMEOUT bit. I<sup>2</sup>C does not have an idle condition.
5. I<sup>2</sup>C devices do not support the Alert Response Address functionality (which is optional for SMBus).
6. I<sup>2</sup>C devices support block read and write differently. I<sup>2</sup>C protocol allows for unlimited number of bytes to be sent in either direction. The SMBus protocol requires that an additional data byte indicating number of bytes to read / write is transmitted. The CAP1106 supports I<sup>2</sup>C formatting only.

## 4.3 SMBus Protocols

The CAP1106 is SMBus 2.0 compatible and supports Write Byte, Read Byte, Send Byte, and Receive Byte as valid protocols as shown below.

All of the below protocols use the convention in [Table 4-1](#).

**TABLE 4-1: PROTOCOL FORMAT**

Data Sent to Device	Data Sent to the H0st
Data sent	Data sent

### 4.3.1 SMBUS WRITE BYTE

The Write Byte is used to write one byte of data to a specific register as shown in [Table 4-2](#).

**TABLE 4-2: WRITE BYTE PROTOCOL**

Start	Slave Address	WR	ACK	Register Address	ACK	Register Data	ACK	Stop
1 -> 0	0101_000	0	0	XXh	0	XXh	0	0 -> 1

### 4.3.2 SMBUS READ BYTE

The Read Byte protocol is used to read one byte of data from the registers as shown in [Table 4-3](#).

**TABLE 4-3: READ BYTE PROTOCOL**

Start	Slave Address	WR	ACK	Register Address	ACK	Start	Slave Address	RD	ACK	Register Data	NACK	Stop
1->0	0101_000	0	0	XXh	0	1->0	0101_000	1	0	XXh	1	0->1

## 4.3.3 SMBUS SEND BYTE

The Send Byte protocol is used to set the internal address register pointer to the correct address location. No data is transferred during the Send Byte protocol as shown in [Table 4-4](#).

**APPLICATION NOTE:** The Send Byte protocol is not functional in Deep Sleep (i.e., DSLEEP bit is set).

**TABLE 4-4: SEND BYTE PROTOCOL**

Start	Slave Address	WR	ACK	Register Address	ACK	Stop
1->0	0101_000	0	0	XXh	0	0->1

## 4.3.4 SMBUS RECEIVE BYTE

The Receive Byte protocol is used to read data from a register when the internal register address pointer is known to be at the right location (e.g., set via Send Byte). This is used for consecutive reads of the same register as shown in [Table 4-5](#).

**APPLICATION NOTE:** The Receive Byte protocol is not functional in Deep Sleep (i.e., DSLEEP bit is set).

**TABLE 4-5: RECEIVE BYTE PROTOCOL**

Start	Slave Address	RD	ACK	Register Data	NACK	Stop
1->0	0101_000	1	0	XXh	1	0->1

## 4.4 I<sup>2</sup>C Protocols

The CAP1106 supports I<sup>2</sup>C Block Write and Block Read.

The protocols listed below use the convention in [Table 4-1](#).

### 4.4.1 BLOCK WRITE

The Block Write is used to write multiple data bytes to a group of contiguous registers as shown in [Table 4-6](#).

**APPLICATION NOTE:** When using the Block Write protocol, the internal address pointer will be automatically incremented after every data byte is received. It will wrap from FFh to 00h.

**TABLE 4-6: BLOCK WRITE PROTOCOL**

Start	Slave Address	WR	ACK	Register Address	ACK	Register Data	ACK
1->0	0101_000	0	0	XXh	0	XXh	0
Register Data	ACK	Register Data	ACK	...	Register Data	ACK	Stop
XXh	0	XXh	0	...	XXh	0	0->1

### 4.4.2 BLOCK READ

The Block Read is used to read multiple data bytes from a group of contiguous registers as shown in [Table 4-7](#).

**APPLICATION NOTE:** When using the Block Read protocol, the internal address pointer will be automatically incremented after every data byte is received. It will wrap from FFh to 00h.

**TABLE 4-7: BLOCK READ PROTOCOL**

Start	Slave Address	WR	ACK	Register Address	ACK	Start	Slave Address	RD	ACK	Register Data
1->0	0101_000	0	0	XXh	0	1->0	0101_000	1	0	XXh
ACK	Register Data	ACK	Register Data	ACK	Register Data	ACK	...	Register Data	NACK	Stop
0	XXh	0	XXh	0	XXh	0	...	XXh	1	0->1

## 4.5 BC-Link Interface

The BC-Link is a proprietary bus developed to allow communication between a host controller device to a companion device. This device uses this serial bus to read and write registers and for interrupt processing. The interface uses a data port concept, where the base interface has an address register, data register and a control register, defined in the 8051's SFR space.

Refer to documentation for the BC-Link compatible host controller for details on how to access the CAP1106-2 via the BC-Link Interface.

## 5.0 GENERAL DESCRIPTION

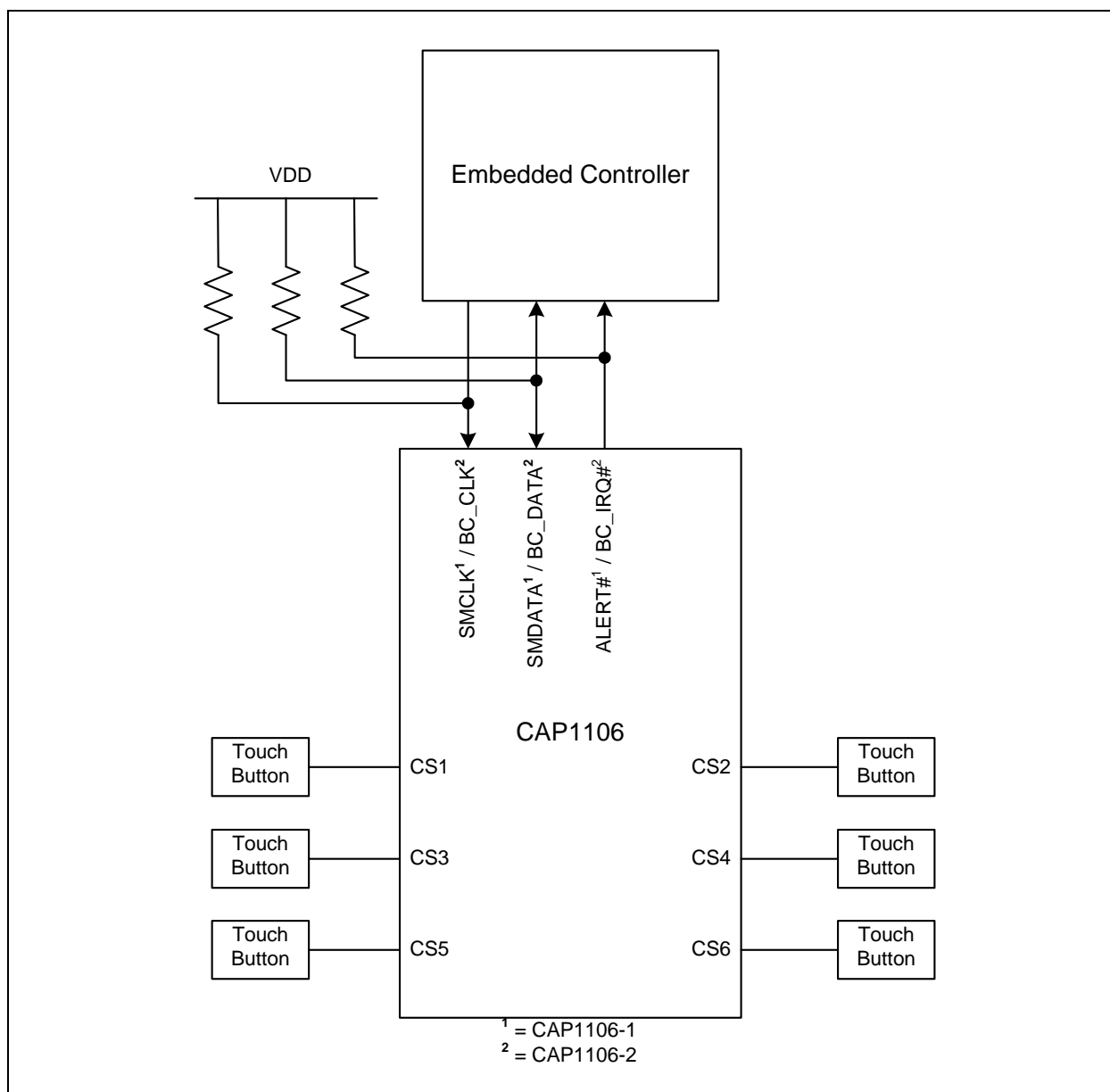
The CAP1106 is a multiple channel Capacitive Touch sensor. The CAP1106 contains six (6) individual capacitive touch sensor inputs. The device offers programmable sensitivity for use in touch sensor applications. Each sensor input automatically recalibrates to compensate for gradual environmental changes.

The CAP1106 offers multiple power states. It operates at the lowest quiescent current during its Deep Sleep state. In the low power Standby state, it can monitor one or more channels and respond to communications normally.

The device communicates with a host controller using or via SMBus / I<sup>2</sup>C. The host controller may poll the device for updated information at any time or it may configure the device to flag an interrupt whenever a touch is detected on any sensor pad.

A typical system diagram for the CAP1106 is shown in [Figure 5-1](#).

**FIGURE 5-1:** System Diagram for CAP1106



## 5.1 Power States

The CAP1106 has three operating states depending on the status of the STBY and DSLEEP bits. When the device transitions between power states, previously detected touches (for inactive channels) are cleared and the status bits reset.

1. Fully Active - The device is fully active. It is monitoring all active capacitive sensor inputs.
2. Standby - The device is in a lower power state. It will measure a programmable number of channels using the Standby Configuration controls (see [Section 6.20](#) through [Section 6.22](#)). Interrupts will still be generated based on the active channels. The device will still respond to communications normally and can be returned to the Fully Active state of operation by clearing the STBY bit.
3. Deep Sleep - The device is in its lowest power state. It is not monitoring any capacitive sensor inputs. While in Deep Sleep, the device can be awakened by SMBus or SPI communications targeting the device. This will not cause the DSLEEP to be cleared so the device will return to Deep Sleep once all communications have stopped.

## 5.2 Capacitive Touch Sensing

The CAP1106 contains six (6) independent capacitive touch sensor inputs. Each sensor input has dynamic range to detect a change of capacitance due to a touch. Additionally, each sensor input can be configured to be automatically and routinely re-calibrated.

### 5.2.1 SENSING CYCLE

Each capacitive touch sensor input has controls to be activated and included in the sensing cycle. When the device is active, it automatically initiates a sensing cycle and repeats the cycle every time it finishes. The cycle polls through each active sensor input starting with CS1 and extending through CS6. As each capacitive touch sensor input is polled, its measurement is compared against a baseline “Not Touched” measurement. If the delta measurement is large enough, a touch is detected and an interrupt is generated.

The sensing cycle time is programmable (see [Section 6.10, "Averaging and Sampling Configuration Register"](#)).

### 5.2.2 RECALIBRATING SENSOR INPUTS

There are various options for recalibrating the capacitive touch sensor inputs. Recalibration re-sets the Base Count Registers ([Section 6.24, "Sensor Input Base Count Registers"](#)) which contain the “not touched” values used for touch detection comparisons.

**APPLICATION NOTE:** The device will recalibrate all sensor inputs that were disabled when it transitions from Standby. Likewise, the device will recalibrate all sensor inputs when waking out of Deep Sleep.

#### 5.2.2.1 Manual Recalibration

The Calibration Activate Registers ([Section 6.11, "Calibration Activate Register"](#)) force recalibration of selected sensor inputs. When a bit is set, the corresponding capacitive touch sensor input will be recalibrated (both analog and digital). The bit is automatically cleared once the recalibration routine has finished.

<b>Note:</b> During this recalibration routine, the sensor inputs will not detect a press for up to 200ms and the Sensor Base Count Register values will be invalid. In addition, any press on the corresponding sensor pads will invalidate the recalibration.
---

#### 5.2.2.2 Automatic Recalibration

Each sensor input is regularly recalibrated at a programmable rate (see [Section 6.17, "Recalibration Configuration Register"](#)). By default, the recalibration routine stores the average 64 previous measurements and periodically updates the base “not touched” setting for the capacitive touch sensor input.

<b>Note:</b> Automatic recalibration only works when the delta count is below the active sensor input threshold. It is disabled when a touch is detected.
---

## 5.2.2.3 Negative Delta Count Recalibration

It is possible that the device loses sensitivity to a touch. This may happen as a result of a noisy environment, an accidental recalibration during a touch, or other environmental changes. When this occurs, the base untouched sensor input may generate negative delta count values. The NEG\_DELTA\_CNT bits (see [Section 6.17, "Recalibration Configuration Register"](#)) can be set to force a recalibration after a specified number of consecutive negative delta readings.

**Note:** During this recalibration, the device will not respond to touches.

## 5.2.2.4 Delayed Recalibration

It is possible that a “stuck button” occurs when something is placed on a button which causes a touch to be detected for a long period. By setting the MAX\_DUR\_EN bit (see [Section 6.6, "Configuration Registers"](#)), a recalibration can be forced when a touch is held on a button for longer than the duration specified in the MAX\_DUR bits (see [Section 6.8, "Sensor Input Configuration Register"](#)).

**Note:** Delayed recalibration only works when the delta count is above the active sensor input threshold. If enabled, it is invoked when a sensor pad touch is held longer than the MAX\_DUR bit setting.

## 5.2.3 PROXIMITY DETECTION

Each sensor input can be configured to detect changes in capacitance due to proximity of a touch. This circuitry detects the change of capacitance that is generated as an object approaches, but does not physically touch, the enabled sensor pad(s). When a sensor input is selected to perform proximity detection, it will be sampled from 1x to 128x per sampling cycle. The larger the number of samples that are taken, the greater the range of proximity detection is available at the cost of an increased overall sampling time.

## 5.2.4 MULTIPLE TOUCH PATTERN DETECTION

The multiple touch pattern (MTP) detection circuitry can be used to detect lid closure or other similar events. An event can be flagged based on either a minimum number of sensor inputs or on specific sensor inputs simultaneously exceeding an MTP threshold or having their Noise Flag Status Register bits set. An interrupt can also be generated. During an MTP event, all touches are blocked (see [Section 6.15, "Multiple Touch Pattern Configuration Register"](#)).

## 5.2.5 LOW FREQUENCY NOISE DETECTION

Each sensor input has an EMI noise detector that will sense if low frequency noise is injected onto the input with sufficient power to corrupt the readings. If this occurs, the device will reject the corrupted sample and set the corresponding bit in the Noise Status register to a logic ‘1’.

## 5.2.6 RF NOISE DETECTION

Each sensor input contains an integrated RF noise detector. This block will detect injected RF noise on the CS pin. The detector threshold is dependent upon the noise frequency. If RF noise is detected on a CS line, that sample is removed and not compared against the threshold.

## 5.3 ALERT# Pin

The ALERT# pin is an active low (or active high when configured) output that is driven when an interrupt event is detected.

Whenever an interrupt is generated, the INT bit (see [Section 6.1, "Main Control Register"](#)) is set. The ALERT# pin is cleared when the INT bit is cleared by the user. Additionally, when the INT bit is cleared by the user, status bits are only cleared if no touch is detected.

### 5.3.1 SENSOR INTERRUPT BEHAVIOR

The sensor interrupts are generated in one of two ways:

1. An interrupt is generated when a touch is detected and, as a user selectable option, when a release is detected (by default - see [Section 6.6](#)). See [Figure 5-3](#).
2. If the repeat rate is enabled then, so long as the touch is held, another interrupt will be generated based on the programmed repeat rate (see [Figure 5-2](#)).



When the repeat rate is enabled, the device uses an additional control called MPRESS that determines whether a touch is flagged as a simple “touch” or a “press and hold”. The MPRESS[3:0] bits set a minimum press timer. When the button is touched, the timer begins. If the sensor pad is released before the minimum press timer expires, it is flagged as a touch and an interrupt is generated upon release. If the sensor input detects a touch for longer than this timer value, it is flagged as a “press and hold” event. So long as the touch is held, interrupts will be generated at the programmed repeat rate and upon release (if enabled).

**APPLICATION NOTE:** The host may need to poll the device twice to determine that a release has been detected.

The timing diagram illustrates the sequence of events during a button press and release. The signals shown are:

- Touch Detected:** A pulse indicating the initial touch event.
- INT bit:** The interrupt flag, which is set (goes high) upon touch and cleared (goes low) upon release.
- ALERT# pin (active low):** A pulse indicating the alert signal.
- Button Status:** A signal indicating the button's state.
- Write to INT bit:** A series of pulses representing the software clearing of the interrupt flag.

Key timing parameters and annotations:

- Interrupt on Touch:** Points to the first rising edge of the INT bit.
- Polling Cycle (35ms):** The time interval between consecutive INT bit checks.
- Min Press Setting (280ms):** The minimum duration the button must be pressed for the INT bit to remain set.
- Button Repeat Rate (175ms):** The time interval between subsequent INT bit transitions during a continuous press.
- Interrupt on Release (optional):** Points to the final falling edge of the INT bit.

The timing diagram illustrates the sequence of events for the interrupt system. It features five horizontal signal lines: Touch Detected, INT bit, ALERT# pin (active low), Button Status, and Write to INT bit. Vertical dashed lines represent 1ms time intervals. The diagram shows a 'Polling Cycle (35ms)' where the INT bit is checked. An 'Interrupt on Touch' occurs when the Touch Detected signal goes high, setting the INT bit. An 'Interrupt on Release (optional)' occurs when the Touch Detected signal goes low, clearing the INT bit. The ALERT# pin is active low, meaning it goes low when an interrupt occurs. The Button Status signal is high when the button is pressed. The Write to INT bit signal is used to manually set or clear the INT bit.

## 6.0 REGISTER DESCRIPTION

The registers shown in [Table 6-1](#) are accessible through the communications protocol. An entry of '-' indicates that the bit is not used and will always read '0'.

**TABLE 6-1: REGISTER SET IN HEXADECIMAL ORDER**

Register Address	R/W	Register Name	Function	Default Value	Page
00h	R/W	Main Control	Controls general power states and power dissipation	00h	<a href="#">Page 20</a>
02h	R	General Status	Stores general status bits	00h	<a href="#">Page 21</a>
03h	R	Sensor Input Status	Returns the state of the sampled capacitive touch sensor inputs	00h	<a href="#">Page 21</a>
0Ah	R	Noise Flag Status	Stores the noise flags for sensor inputs	00h	<a href="#">Page 22</a>
10h	R	Sensor Input 1 Delta Count	Stores the delta count for CS1	00h	<a href="#">Page 22</a>
11h	R	Sensor Input 2 Delta Count	Stores the delta count for CS2	00h	<a href="#">Page 22</a>
12h	R	Sensor Input 3 Delta Count	Stores the delta count for CS3	00h	<a href="#">Page 22</a>
13h	R	Sensor Input 4 Delta Count	Stores the delta count for CS4	00h	<a href="#">Page 22</a>
14h	R	Sensor Input 5 Delta Count	Stores the delta count for CS5	00h	<a href="#">Page 22</a>
15h	R	Sensor Input 6 Delta Count	Stores the delta count for CS6	00h	<a href="#">Page 22</a>
1Fh	R/W	Sensitivity Control	Controls the sensitivity of the threshold and delta counts and data scaling of the base counts	2Fh	<a href="#">Page 22</a>
20h	R/W	Configuration	Controls general functionality	20h	<a href="#">Page 24</a>
21h	R/W	Sensor Input Enable	Controls whether the capacitive touch sensor inputs are sampled	3Fh	<a href="#">Page 25</a>
22h	R/W	Sensor Input Configuration	Controls max duration and auto-repeat delay for sensor inputs operating in the full power state	A4h	<a href="#">Page 25</a>
23h	R/W	Sensor Input Configuration 2	Controls the MPRESS controls for all sensor inputs	07h	<a href="#">Page 26</a>
24h	R/W	Averaging and Sampling Config	Controls averaging and sampling window	39h	<a href="#">Page 27</a>
26h	R/W	Calibration Activate	Forces re-calibration for capacitive touch sensor inputs	00h	<a href="#">Page 28</a>
27h	R/W	Interrupt Enable	Enables Interrupts associated with capacitive touch sensor inputs	3Fh	<a href="#">Page 29</a>
28h	R/W	Repeat Rate Enable	Enables repeat rate for all sensor inputs	3Fh	<a href="#">Page 29</a>
2Ah	R/W	Multiple Touch Configuration	Determines the number of simultaneous touches to flag a multiple touch condition	80h	<a href="#">Page 30</a>
2Bh	R/W	Multiple Touch Pattern Configuration	Determines the multiple touch pattern (MTP) configuration	00h	<a href="#">Page 30</a>
2Dh	R/W	Multiple Touch Pattern	Determines the pattern or number of sensor inputs used by the MTP circuitry	3Fh	<a href="#">Page 31</a>

**TABLE 6-1: REGISTER SET IN HEXADECIMAL ORDER (CONTINUED)**

Register Address	R/W	Register Name	Function	Default Value	Page
2Fh	R/W	Recalibration Configuration	Determines re-calibration timing and sampling window	8Ah	<a href="#">Page 32</a>
30h	R/W	Sensor Input 1 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 1	40h	<a href="#">Page 33</a>
31h	R/W	Sensor Input 2 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 2	40h	<a href="#">Page 33</a>
32h	R/W	Sensor Input 3 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 3	40h	<a href="#">Page 33</a>
33h	R/W	Sensor Input 4 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 4	40h	<a href="#">Page 33</a>
34h	R/W	Sensor Input 5 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 5	40h	<a href="#">Page 33</a>
35h	R/W	Sensor Input 6 Threshold	Stores the delta count threshold to determine a touch for Capacitive Touch Sensor Input 6	40h	<a href="#">Page 33</a>
38h	R/W	Sensor Input Noise Threshold	Stores controls for selecting the noise threshold for all sensor inputs	01h	<a href="#">Page 33</a>
Standby Configuration Registers					
40h	R/W	Standby Channel	Controls which sensor inputs are enabled while in standby	00h	<a href="#">Page 34</a>
41h	R/W	Standby Configuration	Controls averaging and cycle time while in standby	39h	<a href="#">Page 34</a>
42h	R/W	Standby Sensitivity	Controls sensitivity settings used while in standby	02h	<a href="#">Page 35</a>
43h	R/W	Standby Threshold	Stores the touch detection threshold for active sensor inputs in standby	40h	<a href="#">Page 36</a>
44h	R/W	Configuration 2	Stores additional configuration controls for the device	40h	<a href="#">Page 24</a>
Base Count Registers					
50h	R	Sensor Input 1 Base Count	Stores the reference count value for sensor input 1	C8h	<a href="#">Page 36</a>
51h	R	Sensor Input 2 Base Count	Stores the reference count value for sensor input 2	C8h	<a href="#">Page 36</a>
52h	R	Sensor Input 3 Base Count	Stores the reference count value for sensor input 3	C8h	<a href="#">Page 36</a>
53h	R	Sensor Input 4 Base Count	Stores the reference count value for sensor input 4	C8h	<a href="#">Page 36</a>
54h	R	Sensor Input 5 Base Count	Stores the reference count value for sensor input 5	C8h	<a href="#">Page 36</a>
55h	R	Sensor Input 6 Base Count	Stores the reference count value for sensor input 6	C8h	<a href="#">Page 36</a>
B1h	R	Sensor Input 1 Calibration	Stores the upper 8-bit calibration value for sensor input 1	00h	<a href="#">Page 37</a>

**TABLE 6-1: REGISTER SET IN HEXADECIMAL ORDER (CONTINUED)**

Register Address	R/W	Register Name	Function	Default Value	Page
B2h	R	Sensor Input 2 Calibration	Stores the upper 8-bit calibration value for sensor input 2	00h	<a href="#">Page 37</a>
B3h	R	Sensor Input 3 Calibration	Stores the upper 8-bit calibration value for sensor input 3	00h	<a href="#">Page 37</a>
B4h	R	Sensor Input 4 Calibration	Stores the upper 8-bit calibration value for sensor input 4	00h	<a href="#">Page 37</a>
B5h	R	Sensor Input 5 Calibration	Stores the upper 8-bit calibration value for sensor input 5	00h	<a href="#">Page 37</a>
B6h	R	Sensor Input 6 Calibration	Stores the upper 8-bit calibration value for sensor input 6	00h	<a href="#">Page 37</a>
B9h	R	Sensor Input Calibration LSB 1	Stores the 2 LSBs of the calibration value for sensor inputs 1 - 4	00h	<a href="#">Page 37</a>
BAh	R	Sensor Input Calibration LSB 2	Stores the 2 LSBs of the calibration value for sensor inputs 5- 6	00h	<a href="#">Page 37</a>
FDh	R	Product ID CAP1106	Stores a fixed value that identifies each product	55h	<a href="#">Page 37</a>
FEh	R	Manufacturer ID	Stores a fixed value that identifies Microchip	5Dh	<a href="#">Page 38</a>
FFh	R	Revision	Stores a fixed value that represents the revision number	83h	<a href="#">Page 38</a>

During Power-On-Reset (POR), the default values are stored in the registers. A POR is initiated when power is first applied to the part and the voltage on the VDD supply surpasses the POR level as specified in the electrical characteristics. Any reads to undefined registers will return 00h. Writes to undefined registers will not have an effect.

When a bit is “set”, this means that the user writes a logic ‘1’ to it. When a bit is “cleared”, this means that the user writes a logic ‘0’ to it.

## 6.1 Main Control Register

**TABLE 6-2: MAIN CONTROL REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
00h	R/W	Main Control	GAIN[1:0]		STBY	DSLEEP	-	-	-	INT	00h

The Main Control register controls the primary power state of the device.

Bits 7 - 6 - GAIN[1:0] - Controls the gain used by the capacitive touch sensing circuitry. As the gain is increased, the effective sensitivity is likewise increased as a smaller delta capacitance is required to generate the same delta count values. The sensitivity settings may need to be adjusted along with the gain settings such that data overflow does not occur.

**APPLICATION NOTE:** The gain settings apply to both Standby and Active states.

**TABLE 6-3: GAIN BIT DECODE**

GAIN[1:0]		Capacitive Touch Sensor Gain
1	0	
0	0	1
0	1	2
1	0	4
1	1	8

Bit 5 - STBY - Enables Standby.

- '0' (default) - Sensor input scanning is active.
- '1' - Capacitive touch sensor input scanning is limited to the sensor inputs set in the Standby Channel register (see [Section 6.20](#)). The status registers will not be cleared until read. Sensor inputs that are no longer sampled will flag a release and then remain in a non-touched state.
- Bit 4 - DSLEEP - Enables Deep Sleep by deactivating all functions. '0' (default) - Sensor input scanning is active.
- '1' - All sensor input scanning is disabled.. The status registers are automatically cleared and the INT bit is cleared.

Bit 0 - INT - Indicates that there is an interrupt. When this bit is set, it asserts the ALERT# pin. If a channel detects a touch and its associated interrupt enable bit is not set to a logic '1', no action is taken.

This bit is cleared by writing a logic '0' to it. When this bit is cleared, the ALERT# pin will be deasserted and all status registers will be cleared if the condition has been removed.

- '0' - No interrupt pending.
- '1' - A touch has been detected on one or more channels and the interrupt has been asserted.

## 6.2 Status Registers

**TABLE 6-4: STATUS REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
02h	R	General Status	-	-	-	-	-	MULT	MTP	TOUCH	00h
03h	R	Sensor Input Status	-	-	CS6	CS5	CS4	CS3	CS2	CS1	00h

All status bits are cleared when the device enters the Deep Sleep (DSLEEP = '1' - see [Section 6.1](#)).

### 6.2.1 GENERAL STATUS - 02H

Bit 2 - MULT - Indicates that the device is blocking detected touches due to the Multiple Touch detection circuitry (see [Section 6.14](#)). This bit will not cause the INT bit to be set and hence will not cause an interrupt.

Bit 1 - MTP - Indicates that the device has detected a number of sensor inputs that exceed the MTP threshold either via the pattern recognition or via the number of sensor inputs (see [Section 6.15](#)). This bit will cause the INT bit to be set if the MTP\_ALERT bit is also set. This bit will not be cleared until the condition that caused it to be set has been removed.

Bit 0 - TOUCH - Indicates that a touch was detected. This bit is set if any bit in the Sensor Input Status register is set.

### 6.2.2 SENSOR INPUT STATUS - 03H

The Sensor Input Status Register stores status bits that indicate a touch has been detected. A value of '0' in any bit indicates that no touch has been detected. A value of '1' in any bit indicates that a touch has been detected.

All bits are cleared when the INT bit is cleared and if a touch on the respective capacitive touch sensor input is no longer present. If a touch is still detected, the bits will not be cleared (but this will not cause the interrupt to be asserted - see [Section 6.6](#)).

Bit 5 - CS6 - Indicates that a touch was detected on Sensor Input 6.

Bit 4 - CS5 - Indicates that a touch was detected on Sensor Input 5.

Bit 3 - CS4 - Indicates that a touch was detected on Sensor Input 4.

Bit 2 - CS3 - Indicates that a touch was detected on Sensor Input 3.

Bit 1 - CS2 - Indicates that a touch was detected on Sensor Input 2.

Bit 0 - CS1 - Indicates that a touch was detected on Sensor Input 1.

## 6.3 Noise Flag Status Registers

**TABLE 6-5: NOISE FLAG STATUS REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
0Ah	R	Noise Flag Status	-	-	CS6_ NOISE	CS5_ NOISE	CS4_ NOISE	CS3_ NOISE	CS2_ NOISE	CS1_ NOISE	00h

The Noise Flag Status registers store status bits that are generated from the analog block if the detected noise is above the operating region of the analog detector or the RF noise detector. These bits indicate that the most recently received data from the sensor input is invalid and should not be used for touch detection. So long as the bit is set for a particular channel, the delta count value is reset to 00h and thus no touch is detected.

These bits are not sticky and will be cleared automatically if the analog block does not report a noise error.

**APPLICATION NOTE:** If the MTP detection circuitry is enabled, these bits count as sensor inputs above the MTP threshold (see [Section 5.2.4, "Multiple Touch Pattern Detection"](#)) even if the corresponding delta count is not. If the corresponding delta count also exceeds the MTP threshold, it is not counted twice.

**APPLICATION NOTE:** Regardless of the state of the Noise Status bits, if low frequency noise is detected on a sensor input, that sample will be discarded unless the DIS\_ANA\_NOISE bit is set. As well, if RF noise is detected on a sensor input, that sample will be discarded unless the DIS\_RF\_NOISE bit is set.

## 6.4 Sensor Input Delta Count Registers

**TABLE 6-6: SENSOR INPUT DELTA COUNT REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
10h	R	Sensor Input 1 Delta Count	Sign	64	32	16	8	4	2	1	00h
11h	R	Sensor Input 2 Delta Count	Sign	64	32	16	8	4	2	1	00h
12h	R	Sensor Input 3 Delta Count	Sign	64	32	16	8	4	2	1	00h
13h	R	Sensor Input 4 Delta Count	Sign	64	32	16	8	4	2	1	00h
14h	R	Sensor Input 5 Delta Count	Sign	64	32	16	8	4	2	1	00h
15h	R	Sensor Input 6 Delta Count	Sign	64	32	16	8	4	2	1	00h

The Sensor Input Delta Count registers store the delta count that is compared against the threshold used to determine if a touch has been detected. The count value represents a change in input due to the capacitance associated with a touch on one of the sensor inputs and is referenced to a calibrated base "Not Touched" count value. The delta is an instantaneous change and is updated once per sensor input per sensing cycle (see [Section 5.2.1, "Sensing Cycle"](#)).

The value presented is a standard 2's complement number. In addition, the value is capped at a value of 7Fh. A reading of 7Fh indicates that the sensitivity settings are too high and should be adjusted accordingly (see [Section 6.5](#)).

The value is also capped at a negative value of 80h for negative delta counts which may result upon a release.

## 6.5 Sensitivity Control Register

**TABLE 6-7: SENSITIVITY CONTROL REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
1Fh	R/W	Sensitivity Control	-	DELTA_SENSE[2:0]			BASE_SHIFT[3:0]				2Fh

# CAP1106

The Sensitivity Control register controls the sensitivity of a touch detection.

Bits 6-4 DELTA\_SENSE[2:0] - Controls the sensitivity of a touch detection. The sensitivity settings act to scale the relative delta count value higher or lower based on the system parameters. A setting of 000b is the most sensitive while a setting of 111b is the least sensitive. At the more sensitive settings, touches are detected for a smaller delta capacitance corresponding to a “lighter” touch. These settings are more sensitive to noise, however, and a noisy environment may flag more false touches with higher sensitivity levels.

**APPLICATION NOTE:** A value of 128x is the most sensitive setting available. At the most sensitivity settings, the MSB of the Delta Count register represents 64 out of ~25,000 which corresponds to a touch of approximately 0.25% of the base capacitance (or a  $\Delta C$  of 25fF from a 10pF base capacitance). Conversely, a value of 1x is the least sensitive setting available. At these settings, the MSB of the Delta Count register corresponds to a delta count of 8192 counts out of ~25,000 which corresponds to a touch of approximately 33% of the base capacitance (or a  $\Delta C$  of 3.33pF from a 10pF base capacitance).

**TABLE 6-8: DELTA\_SENSE BIT DECODE**

DELTA_SENSE[2:0]			Sensitivity Multiplier
2	1	0	
0	0	0	128x (most sensitive)
0	0	1	64x
0	1	0	32x (default)
0	1	1	16x
1	0	0	8x
1	0	1	4x
1	1	0	2x
1	1	1	1x - (least sensitive)

Bits 3 - 0 - BASE\_SHIFT[3:0] - Controls the scaling and data presentation of the Base Count registers. The higher the value of these bits, the larger the range and the lower the resolution of the data presented. The scale factor represents the multiplier to the bit-weighting presented in these register descriptions.

**APPLICATION NOTE:** The BASE\_SHIFT[3:0] bits normally do not need to be updated. These settings will not affect touch detection or sensitivity. These bits are sometimes helpful in analyzing the Cap Sensing board performance and stability.

**TABLE 6-9: BASE\_SHIFT BIT DECODE**

BASE_SHIFT[3:0]				Data Scaling Factor
3	2	1	0	
0	0	0	0	1x
0	0	0	1	2x
0	0	1	0	4x
0	0	1	1	8x
0	1	0	0	16x
0	1	0	1	32x
0	1	1	0	64x
0	1	1	1	128x
1	0	0	0	256x
All others				256x (default = 1111b)

## 6.6 Configuration Registers

**TABLE 6-10: CONFIGURATION REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
20h	R/W	Configuration	TIMEOUT	-	DIS_DIG_NOISE	DIS_ANA_NOISE	MAX_DUR_EN	-	-	-	A0h (Rev B) 20h (rev C)
44h	R/W	Configuration 2	-	ALT_POL	BLK_PWR_CTRL	-	SHOW_RF_NOISE	DIS_RF_NOISE	-	INT_REL_n	40h

The Configuration registers control general global functionality that affects the entire device.

### 6.6.1 CONFIGURATION - 20H

Bit 7 - TIMEOUT - Enables the timeout and idle functionality of the SMBus protocol.

- '0' (default for Functional Revision C) - The SMBus timeout and idle functionality are disabled. The SMBus interface will not time out if the clock line is held low. Likewise, it will not reset if both the data and clock lines are held high for longer than 200us. This is used for I<sup>2</sup>C compliance.
- '1' (default for Functional Revision B) - The SMBus timeout and idle functionality are enabled. The SMBus interface will time out if the clock line is held low for longer than 30ms. Likewise, it will reset if both the data and clock lines are held high for longer than 200us.

Bit 5 - DIS\_DIG\_NOISE - Determines whether the digital noise threshold (see [Section 6.19, "Sensor Input Noise Threshold Register"](#)) is used by the device. Setting this bit disables the feature.

- '0' - The digital noise threshold is used. If a delta count value exceeds the noise threshold but does not exceed the touch threshold, the sample is discarded and not used for the automatic re-calibration routine.
- '1' (default) - The noise threshold is disabled. Any delta count that is less than the touch threshold is used for the automatic re-calibration routine.

Bit 4 - DIS\_ANA\_NOISE - Determines whether the analog noise filter is enabled. Setting this bit disables the feature.

- '0' (default) - If low frequency noise is detected by the analog block, the delta count on the corresponding channel is set to 0. Note that this does not require that Noise Status bits be set.
- '1' - A touch is not blocked even if low frequency noise is detected.

Bit 3 - MAX\_DUR\_EN - Determines whether the maximum duration recalibration is enabled.

- '0' (default) - The maximum duration recalibration functionality is disabled. A touch may be held indefinitely and no re-calibration will be performed on any sensor input.
- '1' - The maximum duration recalibration functionality is enabled. If a touch is held for longer than the MAX\_DUR bit settings, then the re-calibration routine will be restarted (see [Section 6.8](#)).

### 6.6.2 CONFIGURATION 2 - 44H

Bit 6 - ALT\_POL - Determines the ALERT# pin polarity and behavior.

- '0' - The ALERT# pin is active high and push-pull.
- '1' (default) - The ALERT# pin is active low and open drain.

Bit 5 - BLK\_PWR\_CTRL - Determines whether the device will reduce power consumption while waiting between conversion time completion and the end of the polling cycle.

- '0' (default) - The device will always power down as much as possible during the time between the end of the last conversion and the end of the polling cycle.
- '1' - The device will not power down the Cap Sensor during the time between the end of the last conversion and the end of the polling cycle.

Bit 3 - SHOW\_RF\_NOISE - Determines whether the Noise Status bits will show RF Noise as the only input source.

- '0' (default) - The Noise Status registers will show both RF noise and low frequency EMI noise if either is detected on a capacitive touch sensor input.
- '1' - The Noise Status registers will only show RF noise if it is detected on a capacitive touch sensor input. EMI



noise will still be detected and touches will be blocked normally; however, the status bits will not be updated.

Bit 2 - DIS\_RF\_NOISE - Determines whether the RF noise filter is enabled. Setting this bit disables the feature.

- '0' (default) - If RF noise is detected by the analog block, the delta count on the corresponding channel is set to 0. Note that this does not require that Noise Status bits be set.
- '1' - A touch is not blocked even if RF noise is detected.

Bit 0 - INT\_REL\_n - Controls the interrupt behavior when a release is detected on a button.

- '0' (default) - An interrupt is generated when a press is detected and again when a release is detected and at the repeat rate (if enabled - see [Section 6.13](#)).
- '1' - An interrupt is generated when a press is detected and at the repeat rate but not when a release is detected.

## 6.7 Sensor Input Enable Registers

**TABLE 6-11: SENSOR INPUT ENABLE REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
21h	R/W	Sensor Input Enable	-	-	CS6_EN	CS5_EN	CS4_EN	CS3_EN	CS2_EN	CS1_EN	3Fh

The Sensor Input Enable registers determine whether a capacitive touch sensor input is included in the sampling cycle. The length of the sampling cycle is not affected by the number of sensor inputs measured.

Bit 5 - CS6\_EN - Enables the CS6 input to be included during the sampling cycle.

- '0' - The CS6 input is not included in the sampling cycle.
- '1' (default) - The CS6 input is included in the sampling cycle.

Bit 4 - CS5\_EN - Enables the CS5 input to be included during the sampling cycle.

Bit 3 - CS4\_EN - Enables the CS4 input to be included during the sampling cycle.

Bit 2 - CS3\_EN - Enables the CS3 input to be included during the sampling cycle.

Bit 1 - CS2\_EN - Enables the CS2 input to be included during the sampling cycle.

Bit 0 - CS1\_EN - Enables the CS1 input to be included during the sampling cycle.

## 6.8 Sensor Input Configuration Register

**TABLE 6-12: SENSOR INPUT CONFIGURATION REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
22h	R/W	Sensor Input Configuration	MAX_DUR[3:0]				RPT_RATE[3:0]				A4h

The Sensor Input Configuration Register controls timings associated with the Capacitive sensor inputs 1 - 6.

Bits 7 - 4 - MAX\_DUR[3:0] - (default 1010b) - Determines the maximum time that a sensor pad is allowed to be touched until the capacitive touch sensor input is recalibrated, as shown in [Table 6-13](#).

**TABLE 6-13: MAX\_DUR BIT DECODE**

MAX_DUR[3:0]				Time Before Recalibration
3	2	1	0	
0	0	0	0	560ms
0	0	0	1	840ms
0	0	1	0	1120ms
0	0	1	1	1400ms
0	1	0	0	1680ms
0	1	0	1	2240ms
0	1	1	0	2800ms

**TABLE 6-13: MAX\_DUR BIT DECODE (CONTINUED)**

MAX_DUR[3:0]				Time Before Recalibration
3	2	1	0	
	1	1	1	3360ms
1	0	0	0	3920ms
1	0	0	1	4480ms
1	0	1	0	5600ms (default)
1	0	1	1	6720ms
1	1	0	0	7840ms
1	1	0	1	8906ms
1	1	1	0	10080ms
1	1	1	1	11200ms

Bits 3 - 0 - RPT\_RATE[3:0] - (default 0100b) Determines the time duration between interrupt assertions when auto repeat is enabled. The resolution is 35ms the range is from 35ms to 560ms as shown in [Table 6-14](#).

**TABLE 6-14: RPT\_RATE BIT DECODE**

RPT_RATE[3:0]				Interrupt Repeat RATE
3	2	1	0	
0	0	0	0	35ms
0	0	0	1	70ms
0	0	1	0	105ms
0	0	1	1	140ms
0	1	0	0	175ms (default)
0	1	0	1	210ms
0	1	1	0	245ms
0	1	1	1	280ms
1	0	0	0	315ms
1	0	0	1	350ms
1	0	1	0	385ms
1	0	1	1	420ms
1	1	0	0	455ms
1	1	0	1	490ms
1	1	1	0	525ms
1	1	1	1	560ms

## 6.9 Sensor Input Configuration 2 Register

**TABLE 6-15: SENSOR INPUT CONFIGURATION 2 REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
23h	R/W	Sensor Input Configuration 2	-	-	-	-	M_PRESS[3:0]				07h

Bits 3 - 0 - M\_PRESS[3:0] - (default 0111b) - Determines the minimum amount of time that sensor inputs configured to use auto repeat must detect a sensor pad touch to detect a “press and hold” event. If the sensor input detects a touch for longer than the M\_PRESS[3:0] settings, a “press and hold” event is detected. If a sensor input detects a touch for less than or equal to the M\_PRESS[3:0] settings, a touch event is detected.

The resolution is 35ms the range is from 35ms to 560ms as shown in [Table 6-16](#).

**TABLE 6-16: M\_PRESS BIT DECODE**

M_PRESS[3:0]				M_PRESS SETTINGS
3	2	1	0	
0	0	0	0	35ms
0	0	0	1	70ms
0	0	1	0	105ms
0	0	1	1	140ms
0	1	0	0	175ms
0	1	0	1	210ms
0	1	1	0	245ms
0	1	1	1	280ms (default)
1	0	0	0	315ms
1	0	0	1	350ms
1	0	1	0	385ms
1	0	1	1	420ms
1	1	0	0	455ms
1	1	0	1	490ms
1	1	1	0	525ms
1	1	1	1	560ms

## 6.10 Averaging and Sampling Configuration Register

**TABLE 6-17: AVERAGING AND SAMPLING CONFIGURATION REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
24h	R/W	Averaging and Sampling Config		AVG[2:0]			SAMP_TIME[1:0]		CYCLE_TIME [1:0]		39h

The Averaging and Sampling Configuration register controls the number of samples taken and the total sensor input cycle time for all active sensor inputs while the device is functioning in Active state.

Bits 6 - 4 - AVG[2:0] - Determines the number of samples that are taken for all active channels during the sensor cycle as shown in [Table 6-18](#). All samples are taken consecutively on the same channel before the next channel is sampled and the result is averaged over the number of samples measured before updating the measured results.

For example, if CS1, CS2, and CS3 are sampled during the sensor cycle, and the AVG[2:0] bits are set to take 4 samples per channel, then the full sensor cycle will be: CS1, CS1, CS1, CS1, CS2, CS2, CS2, CS2, CS3, CS3, CS3, CS3.

**TABLE 6-18: AVG BIT DECODE**

AVG[2:0]			Number of Samples Taken per Measurement
2	1	0	
0	0	0	1
0	0	1	2
0	1	0	4
0	1	1	8 (default)
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128

Bits 3 - 2 - SAMP\_TIME[1:0] - Determines the time to take a single sample as shown in [Table 6-19](#).

**TABLE 6-19: SAMP\_TIME BIT DECODE**

SAMP_TIME[1:0]		Sample Time
1	0	
0	0	320us
0	1	640us
1	0	1.28ms (default)
1	1	2.56ms

Bits 1 - 0 - CYCLE\_TIME[1:0] - Determines the overall cycle time for all measured channels during normal operation as shown in Table 6-20. All measured channels are sampled at the beginning of the cycle time. If additional time is remaining, then the device is placed into a lower power state for the remaining duration of the cycle.

**TABLE 6-20: CYCLE\_TIME BIT DECODE**

CYCLE_TIME[1:0]		Overall Cycle Time
1	0	
0	0	35ms
0	1	70ms (default)
1	0	105ms
1	1	140ms

**APPLICATION NOTE:** The programmed cycle time is only maintained if the total averaging time for all samples is less than the programmed cycle. The AVG[2:0] bits will take priority so that if more samples are required than would normally be allowed during the cycle time, the cycle time will be extended as necessary to accommodate the number of samples to be measured.

## 6.11 Calibration Activate Register

**TABLE 6-21: CALIBRATION ACTIVATE REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
26h	R/W	Calibration Activate	-	-	CS6_CAL	CS5_CAL	CS4_CAL	CS3_CAL	CS2_CAL	CS1_CAL	00h

The Calibration Activate register forces the respective sensor inputs to be re-calibrated affecting both the analog and digital blocks. During the re-calibration routine, the sensor inputs will not detect a press for up to 600ms and the Sensor Input Base Count register values will be invalid. During this time, any press on the corresponding sensor pads will invalidate the re-calibration. When finished, the CALX[9:0] bits will be updated (see Section 6.25).

When the corresponding bit is set, the device will perform the calibration and the bit will be automatically cleared once the re-calibration routine has finished.

Bit 5 - CS6\_CAL - When set, the CS6 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

Bit 4 - CS5\_CAL - When set, the CS5 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

Bit 3 - CS4\_CAL - When set, the CS4 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

Bit 2 - CS3\_CAL - When set, the CS3 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

Bit 1 - CS2\_CAL - When set, the CS2 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

Bit 0 - CS1\_CAL - When set, the CS1 input is re-calibrated. This bit is automatically cleared once the sensor input has been re-calibrated successfully.

## 6.12 Interrupt Enable Register

**TABLE 6-22: INTERRUPT ENABLE REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
27h	R/W	Interrupt Enable	-	-	CS6_INT_EN	CS5_INT_EN	CS4_INT_EN	CS3_INT_EN	CS2_INT_EN	CS1_INT_EN	3Fh

The Interrupt Enable register determines whether a sensor pad touch or release (if enabled) causes the interrupt pin to be asserted.

Bit 5 - CS6\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS6 (associated with the CS6 status bit).

- '0' - The interrupt pin will not be asserted if a touch is detected on CS6 (associated with the CS6 status bit).
- '1' (default) - The interrupt pin will be asserted if a touch is detected on CS6 (associated with the CS6 status bit).

Bit 4 - CS5\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS5 (associated with the CS5 status bit).

Bit 3 - CS4\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS4 (associated with the CS4 status bit).

Bit 2 - CS3\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS3 (associated with the CS3 status bit).

Bit 1 - CS2\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS2 (associated with the CS2 status bit).

Bit 0 - CS1\_INT\_EN - Enables the interrupt pin to be asserted if a touch is detected on CS1 (associated with the CS1 status bit).

## 6.13 Repeat Rate Enable Register

**TABLE 6-23: REPEAT RATE ENABLE REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
28h	R/W	Repeat Rate Enable	-	-	CS6_RPT_EN	CS5_RPT_EN	CS4_RPT_EN	CS3_RPT_EN	CS2_RPT_EN	CS1_RPT_EN	3Fh

The Repeat Rate Enable register enables the repeat rate of the sensor inputs as described in [Section 5.3.1](#).

Bit 5 - CS6\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 6.

- '0' - The repeat rate for CS6 is disabled. It will only generate an interrupt when a touch is detected and when a release is detected no matter how long the touch is held for.
- '1' (default) - The repeat rate for CS6 is enabled. In the case of a "touch" event, it will generate an interrupt when a touch is detected and a release is detected (as determined by the INT\_REL\_n bit - see [Section 6.6](#)). In the case of a "press and hold" event, it will generate an interrupt when a touch is detected and at the repeat rate so long as the touch is held.

Bit 4 - CS5\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 5.

Bit 3 - CS4\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 4.

Bit 2 - CS3\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 3.

Bit 1 - CS2\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 2.

Bit 0 - CS1\_RPT\_EN - Enables the repeat rate for capacitive touch sensor input 1.

## 6.14 Multiple Touch Configuration Register

**TABLE 6-24: MULTIPLE TOUCH CONFIGURATION**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
2Ah	R/W	Multiple Touch Config	MULT_BLK_EN	-	-	-	B_MULT_T[1:0]		-	-	80h

The Multiple Touch Configuration register controls the settings for the multiple touch detection circuitry. These settings determine the number of simultaneous buttons that may be pressed before additional buttons are blocked and the MULT status bit is set.

Bit 7 - MULT\_BLK\_EN - Enables the multiple button blocking circuitry.

- '0' - The multiple touch circuitry is disabled. The device will not block multiple touches.
- '1' (default) - The multiple touch circuitry is enabled. The device will flag the number of touches equal to programmed multiple touch threshold and block all others. It will remember which sensor inputs are valid and block all others until that sensor pad has been released. Once a sensor pad has been released, the N detected touches (determined via the cycle order of CS1 - CS6) will be flagged and all others blocked.

Bits 3 - 2 - B\_MULT\_T[1:0] - Determines the number of simultaneous touches on all sensor pads before a Multiple Touch Event is detected and sensor inputs are blocked. The bit decode is given by [Table 6-25](#).

**TABLE 6-25: B\_MULT\_T BIT DECODE**

B_MULT_T[1:0]		Number of Simultaneous Touches
1	0	
0	0	1 (default)
0	1	2
1	0	3
1	1	4

## 6.15 Multiple Touch Pattern Configuration Register

**TABLE 6-26: MULTIPLE TOUCH PATTERN CONFIGURATION**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
2Bh	R/W	Multiple Touch Pattern Config	MTP_EN	-	-		MTP_TH[1:0]		COMP_PTRN	MTP_ALERT	00h

The Multiple Touch Pattern Configuration register controls the settings for the multiple touch pattern detection circuitry. This circuitry works like the multiple touch detection circuitry with the following differences:

1. The detection threshold is a percentage of the touch detection threshold as defined by the MTP\_TH[1:0] bits whereas the multiple touch circuitry uses the touch detection threshold.
2. The MTP detection circuitry either will detect a specific pattern of sensor inputs as determined by the Multiple Touch Pattern register settings or it will use the Multiple Touch Pattern register settings to determine a minimum number of sensor inputs that will cause the MTP circuitry to flag an event. When using pattern recognition mode, if all of the sensor inputs set by the Multiple Touch Pattern register have a delta count greater than the MTP threshold or have their corresponding Noise Flag Status bits set, the MTP bit will be set. When using the absolute number mode, if the number of sensor inputs with thresholds above the MTP threshold or with Noise Flag Status bits set is equal to or greater than this number, the MTP bit will be set.
3. When an MTP event occurs, all touches are blocked and an interrupt is generated.
4. All sensor inputs will remain blocked so long as the requisite number of sensor inputs are above the MTP threshold or have Noise Flag Status bits set. Once this condition is removed, touch detection will be restored. Note that the MTP status bit is only cleared by writing a '0' to the INT bit once the condition has been removed.

Bit 7 - MTP\_EN - Enables the multiple touch pattern detection circuitry.

- '0' (default) - The MTP detection circuitry is disabled.
- '1' - The MTP detection circuitry is enabled.

Bits 3-2 - MTP\_TH[1:0] - Determine the MTP threshold, as shown in [Table 6-27](#). This threshold is a percentage of sensor input threshold (see [Section 6.18, "Sensor Input Threshold Registers"](#)) when the device is in the Fully Active state or of the standby threshold (see [Section 6.23, "Standby Threshold Register"](#)) when the device is in the Standby state.

**TABLE 6-27: MTP\_TH BIT DECODE**

MTP_TH[1:0]		Threshold Divide Setting
1	0	
0	0	12.5% (default)
0	1	25%
1	0	37.5%
1	1	100%

Bit 1 - COMP\_PTRN - Determines whether the MTP detection circuitry will use the Multiple Touch Pattern register as a specific pattern of sensor inputs or as an absolute number of sensor inputs.

- '0' (default) - The MTP detection circuitry will use the Multiple Touch Pattern register bit settings as an absolute minimum number of sensor inputs that must be above the threshold or have Noise Flag Status bits set. The number will be equal to the number of bits set in the register.
- '1' - The MTP detection circuitry will use pattern recognition. Each bit set in the Multiple Touch Pattern register indicates a specific sensor input that must have a delta count greater than the MTP threshold or have a Noise Flag Status bit set. If the criteria are met, the MTP status bit will be set.

Bit 0 - MTP\_ALERT - Enables an interrupt if an MTP event occurs. In either condition, the MTP status bit will be set.

- '0' (default) - If an MTP event occurs, the ALERT# pin is not asserted.
- '1' - If an MTP event occurs, the ALERT# pin will be asserted.

## 6.16 Multiple Touch Pattern Register

**TABLE 6-28: MULTIPLE TOUCH PATTERN REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
2Dh	R/W	Multiple Touch Pattern	-	-	CS6_PTRN	CS5_PTRN	CS4_PTRN	CS3_PTRN	CS2_PTRN	CS1_PTRN	3Fh

The Multiple Touch Pattern register acts as a pattern to identify an expected sensor input profile for diagnostics or other significant events. There are two methods for how the Multiple Touch Pattern register is used: as specific sensor inputs or number of sensor input that must exceed the MTP threshold or have Noise Flag Status bits set. Which method is used is based on the COMP\_PTRN bit (see [Section 6.15](#)). The methods are described below.

1. Specific Sensor Inputs: If, during a single polling cycle, the specific sensor inputs above the MTP threshold or with Noise Flag Status bits set match those bits set in the Multiple Touch Pattern register, an MTP event is flagged.
2. Number of Sensor Inputs: If, during a single polling cycle, the number of sensor inputs with a delta count above the MTP threshold or with Noise Flag Status bits set is equal to or greater than the number of pattern bits set, an MTP event is flagged.

Bit 5 - CS6\_PTRN - Determines whether CS6 is considered as part of the Multiple Touch Pattern.

- '0' - CS6 is not considered a part of the pattern.
- '1' - CS6 is considered a part of the pattern or the absolute number of sensor inputs that must have a delta count greater than the MTP threshold or have the Noise Flag Status bit set is increased by 1.

Bit 4 - CS5\_PTRN - Determines whether CS5 is considered as part of the Multiple Touch Pattern.

Bit 3 - CS4\_PTRN - Determines whether CS4 is considered as part of the Multiple Touch Pattern.

Bit 2 - CS3\_PTRN - Determines whether CS3 is considered as part of the Multiple Touch Pattern.

Bit 1 - CS2\_PTRN - Determines whether CS2 is considered as part of the Multiple Touch Pattern.

Bit 0 - CS1\_PTRN - Determines whether CS1 is considered as part of the Multiple Touch Pattern.

## 6.17 Recalibration Configuration Register

**TABLE 6-29: RECALIBRATION CONFIGURATION REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
2Fh	R/W	Recalibration Configuration	BUT_LD_TH	NO_CLR_INTD	NO_CLR_NEG	NEG_DELTA_CNT[1:0]		CAL_CFG[2:0]			8Ah

The Recalibration Configuration register controls the automatic re-calibration routine settings as well as advanced controls to program the Sensor Input Threshold register settings.

Bit 7 - BUT\_LD\_TH - Enables setting all Sensor Input Threshold registers by writing to the Sensor Input 1 Threshold register.

- '0' - Each Sensor Input X Threshold register is updated individually.
- '1' (default) - Writing the Sensor Input 1 Threshold register will automatically overwrite the Sensor Input Threshold registers for all sensor inputs (Sensor Input Threshold 1 through Sensor Input Threshold 6). The individual Sensor Input X Threshold registers (Sensor Input 2 Threshold through Sensor Input 6 Threshold) can be individually updated at any time.

Bit 6 - NO\_CLR\_INTD - Controls whether the accumulation of intermediate data is cleared if the noise status bit is set.

- '0' (default) - The accumulation of intermediate data is cleared if the noise status bit is set.
- '1' - The accumulation of intermediate data is not cleared if the noise status bit is set.

**APPLICATION NOTE:** Bits 5 and 6 should both be set to the same value. Either both should be set to '0' or both should be set to '1'.

Bit 5 - NO\_CLR\_NEG - Controls whether the consecutive negative delta counts counter is cleared if the noise status bit is set.

- '0' (default) - The consecutive negative delta counts counter is cleared if the noise status bit is set.
- '1' - The consecutive negative delta counts counter is not cleared if the noise status bit is set.

Bits 4 - 3 - NEG\_DELTA\_CNT[1:0] - Determines the number of negative delta counts necessary to trigger a digital re-calibration as shown in [Table 6-30](#).

**TABLE 6-30: NEG\_DELTA\_CNT BIT DECODE**

NEG_DELTA_CNT[1:0]		Number of Consecutive Negative Delta Count Values
1	0	
0	0	8
0	1	16 (default)
1	0	32
1	1	None (disabled)

Bits 2 - 0 - CAL\_CFG[2:0] - Determines the update time and number of samples of the automatic re-calibration routine. The settings apply to all sensor inputs universally (though individual sensor inputs can be configured to support re-calibration - see [Section 6.11](#)).

**TABLE 6-31: CAL\_CFG BIT DECODE**

CAL_CFG[2:0]			Recalibration Samples (see <a href="#">Note 6-1</a> )	Update Time (see <a href="#">Note 6-2</a> )
2	1	0		
0	0	0	16	16
0	0	1	32	32



**TABLE 6-31: CAL\_CFG BIT DECODE (CONTINUED)**

CAL_CFG[2:0]			Recalibration Samples (see Note 6-1)	Update Time (see Note 6-2)
2	1	0		
0	1	0	64	64 (default)
0	1	1	128	128
1	0	0	256	256
1	0	1	256	1024
1	1	0	256	2048
1	1	1	256	4096

**Note 6-1** Recalibration Samples refers to the number of samples that are measured and averaged before the Base Count is updated however does not control the base count update period.

**Note 6-2** Update Time refers to the amount of time (in polling cycle periods) that elapses before the Base Count is updated. The time will depend upon the number of channels active, the averaging setting, and the programmed cycle time.

## 6.18 Sensor Input Threshold Registers

**TABLE 6-32: SENSOR INPUT THRESHOLD REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
30h	R/W	Sensor Input 1 Threshold	-	64	32	16	8	4	2	1	40h
31h	R/W	Sensor Input 2 Threshold	-	64	32	16	8	4	2	1	40h
32h	R/W	Sensor Input 3 Threshold	-	64	32	16	8	4	2	1	40h
33h	R/W	Sensor Input 4 Threshold	-	64	32	16	8	4	2	1	40h
34h	R/W	Sensor Input 5 Threshold	-	64	32	16	8	4	2	1	40h
35h	R/W	Sensor Input 6 Threshold	-	64	32	16	8	4	2	1	40h

The Sensor Input Threshold registers store the delta threshold that is used to determine if a touch has been detected. When a touch occurs, the input signal of the corresponding sensor pad changes due to the capacitance associated with a touch. If the sensor input change exceeds the threshold settings, a touch is detected.

When the BUT\_LD\_TH bit is set (see Section 6.17 - bit 7), writing data to the Sensor Input 1 Threshold register will update all of the sensor input threshold registers (31h - 35h inclusive).

## 6.19 Sensor Input Noise Threshold Register

**TABLE 6-33: SENSOR INPUT NOISE THRESHOLD REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
38h	R/W	Sensor Input Noise Threshold							CS_BN_TH [1:0]		01h

The Sensor Input Noise Threshold register controls the value of a secondary internal threshold to detect noise and improve the automatic recalibration routine. If a capacitive touch sensor input exceeds the Sensor Input Noise Threshold but does not exceed the sensor input threshold, it is determined to be caused by a noise spike. That sample is not used by the automatic re-calibration routine. This feature can be disabled by setting the DIS\_DIG\_NOISE bit.

Bits 1-0 - CS1\_BN\_TH[1:0] - Controls the noise threshold for all capacitive touch sensor inputs, as shown in [Table 6-34](#). The threshold is proportional to the threshold setting.

**TABLE 6-34: CSX\_BN\_TH BIT DECODE**

CS_BN_TH[1:0]		Percent Threshold Setting
1	0	
0	0	25%
0	1	37.5% (default)
1	0	50%
1	1	62.5%

## 6.20 Standby Channel Register

**TABLE 6-35: STANDBY CHANNEL REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
40h	R/W	Standby Channel	-	-	CS6_STBY	CS5_STBY	CS4_STBY	CS3_STBY	CS2_STBY	CS1_STBY	00h

The Standby Channel register controls which (if any) capacitive touch sensor inputs are active during Standby.

Bit 5 - CS6\_STBY - Controls whether the CS6 channel is active in Standby.

- '0' (default) - The CS6 channel not be sampled during Standby mode.
- '1' - The CS6 channel will be sampled during Standby Mode. It will use the Standby threshold setting, and the standby averaging and sensitivity settings.

Bit 4 - CS5\_STBY - Controls whether the CS5 channel is active in Standby.

Bit 3 - CS4\_STBY - Controls whether the CS4 channel is active in Standby.

Bit 2 - CS3\_STBY - Controls whether the CS3 channel is active in Standby.

Bit 1 - CS2\_STBY - Controls whether the CS2 channel is active in Standby.

Bit 0 - CS1\_STBY - Controls whether the CS1 channel is active in Standby.

## 6.21 Standby Configuration Register

**TABLE 6-36: STANDBY CONFIGURATION REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
41h	R/W	Standby Configuration	AVG_SUM	STBY_AVG[2:0]			STBY_SAMP_TIME[1:0]		STBY_CY_TIME[1:0]		39h

The Standby Configuration register controls averaging and cycle time for those sensor inputs that are active in Standby. This register is useful for detecting proximity on a small number of sensor inputs as it allows the user to change averaging and sample times on a limited number of sensor inputs and still maintain normal functionality in the fully active state.

Bit 7 - AVG\_SUM - Determines whether the active sensor inputs will average the programmed number of samples or whether they will accumulate for the programmed number of samples.

- '0' - (default) - The active sensor input delta count values will be based on the average of the programmed number of samples when compared against the threshold.
- '1' - The active sensor input delta count values will be based on the summation of the programmed number of samples when compared against the threshold. This bit should only be set when performing proximity detection as a physical touch will overflow the delta count registers and may result in false readings.

Bits 6 - 4 - STBY\_AVG[2:0] - Determines the number of samples that are taken for all active channels during the sensor cycle as shown in [Table 6-37](#). All samples are taken consecutively on the same channel before the next channel is sampled and the result is averaged over the number of samples measured before updating the measured results.

**TABLE 6-37: STBY\_AVG BIT DECODE**

STBY_AVG[2:0]			Number of Samples Taken per Measurement
2	1	0	
0	0	0	1
0	0	1	2
0	1	0	4
0	1	1	8 (default)
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128

Bit 3-2 - STBY\_SAMP\_TIME[1:0] - Determines the time to take a single sample when the device is in Standby as shown in [Table 6-38](#).

**TABLE 6-38: STBY\_SAMP\_TIME BIT DECODE**

STBY_SAMP_TIME[1:0]		Sampling Time
1	0	
0	0	320us
0	1	640us
1	0	1.28ms (default)
1	1	2.56ms

Bits 1 - 0 - STBY\_CY\_TIME[2:0] - Determines the overall cycle time for all measured channels during standby operation as shown in [Table 6-39](#). All measured channels are sampled at the beginning of the cycle time. If additional time is remaining, the device is placed into a lower power state for the remaining duration of the cycle.

**TABLE 6-39: STBY\_CY\_TIME BIT DECODE**

STBY_CY_TIME[1:0]		Overall Cycle Time
1	0	
0	0	35ms
0	1	70ms (default)
1	0	105ms
1	1	140ms

**APPLICATION NOTE:** The programmed cycle time is only maintained if the total averaging time for all samples is less than the programmed cycle. The STBY\_AVG[2:0] bits will take priority so that if more samples are required than would normally be allowed during the cycle time, the cycle time will be extended as necessary to accommodate the number of samples to be measured.

## 6.22 Standby Sensitivity Register

**TABLE 6-40: STANDBY SENSITIVITY REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
42h	R/W	Standby Sensitivity	-	-	-	-	-	STBY_SENSE[2:0]			02h

The Standby Sensitivity register controls the sensitivity for sensor inputs that are active in Standby.

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Bits 2 - 0 - STBY\_SENSE[2:0] - Controls the sensitivity for sensor inputs that are active in Standby. The sensitivity settings act to scale the relative delta count value higher or lower based on the system parameters. A setting of 000b is the most sensitive while a setting of 111b is the least sensitive. At the more sensitive settings, touches are detected for a smaller delta C corresponding to a “lighter” touch. These settings are more sensitive to noise however and a noisy environment may flag more false touches than higher sensitivity levels.

**APPLICATION NOTE:** A value of 128x is the most sensitive setting available. At the most sensitivity settings, the MSB of the Delta Count register represents 64 out of ~25,000 which corresponds to a touch of approximately 0.25% of the base capacitance (or a  $\Delta C$  of 25fF from a 10pF base capacitance). Conversely a value of 1x is the least sensitive setting available. At these settings, the MSB of the Delta Count register corresponds to a delta count of 8192 counts out of ~25,000 which corresponds to a touch of approximately 33% of the base capacitance (or a  $\Delta C$  of 3.33pF from a 10pF base capacitance).

**TABLE 6-41: STBY\_SENSE BIT DECODE**

STBY_SENSE[2:0]			Sensitivity Multiplier
2	1	0	
0	0	0	128x (most sensitive)
0	0	1	64x
0	1	0	32x (default)
0	1	1	16x
1	0	0	8x
1	0	1	4x
1	1	0	2x
1	1	1	1x - (least sensitive)

## 6.23 Standby Threshold Register

**TABLE 6-42: STANDBY THRESHOLD REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
43h	R/W	Standby Threshold	-	64	32	16	8	4	2	1	40h

The Standby Threshold register stores the delta threshold that is used to determine if a touch has been detected. When a touch occurs, the input signal of the corresponding sensor pad changes due to the capacitance associated with a touch. If the sensor input change exceeds the threshold settings, a touch is detected.

## 6.24 Sensor Input Base Count Registers

**TABLE 6-43: SENSOR INPUT BASE COUNT REGISTERS**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
50h	R	Sensor Input 1 Base Count	128	64	32	16	8	4	2	1	C8h
51h	R	Sensor Input 2 Base Count	128	64	32	16	8	4	2	1	C8h
52h	R	Sensor Input 3 Base Count	128	64	32	16	8	4	2	1	C8h
53h	R	Sensor Input 4 Base Count	128	64	32	16	8	4	2	1	C8h
54h	R	Sensor Input 5 Base Count	128	64	32	16	8	4	2	1	C8h
55h	R	Sensor Input 6 Base Count	128	64	32	16	8	4	2	1	C8h

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The Sensor Input Base Count registers store the calibrated “Not Touched” input value from the capacitive touch sensor inputs. These registers are periodically updated by the re-calibration routine.

The routine uses an internal adder to add the current count value for each reading to the sum of the previous readings until sample size has been reached. At this point, the upper 16 bits are taken and used as the Sensor Input Base Count. The internal adder is then reset and the re-calibration routine continues.

The data presented is determined by the BASE\_SHIFT[3:0] bits (see [Section 6.5](#)).

## 6.25 Sensor Input Calibration Registers

**TABLE 6-44: SENSOR INPUT CALIBRATION REGISTERS**

ADDR	Register	R/W	B7	B6	B5	B4	B3	B2	B1	B0	Default
B1h	Sensor Input 1 Calibration	R	CAL1_9	CAL1_8	CAL1_7	CAL1_6	CAL1_5	CAL1_4	CAL1_3	CAL1_2	00h
B2h	Sensor Input 2 Calibration	R	CAL2_9	CAL2_8	CAL2_7	CAL2_6	CAL2_5	CAL2_4	CAL2_3	CAL2_2	00h
B3h	Sensor Input 3 Calibration	R	CAL3_9	CAL3_8	CAL3_7	CAL3_6	CAL3_5	CAL3_4	CAL3_3	CAL3_2	00h
B4h	Sensor Input 4 Calibration	R	CAL4_9	CAL4_8	CAL4_7	CAL4_6	CAL4_5	CAL4_4	CAL4_3	CAL4_2	00h
B5h	Sensor Input 5 Calibration	R	CAL5_9	CAL5_8	CAL5_7	CAL5_6	CAL5_5	CAL5_4	CAL5_3	CAL5_2	00h
B6h	Sensor Input 6 Calibration	R	CAL6_9	CAL6_8	CAL6_7	CAL6_6	CAL6_5	CAL6_4	CAL6_3	CAL6_2	00h
B9h	Sensor Input Calibration LSB 1	R	CAL4_1	CAL4_0	CAL3_1	CAL3_0	CAL2_1	CAL2_0	CAL1_1	CAL1_0	00h
BAh	Sensor Input Calibration LSB 2	R	-	-	-	-	CAL6_1	CAL6_0	CAL5_1	CAL5_0	00h

The Sensor Input Calibration registers hold the 10-bit value that represents the last calibration value.

## 6.26 Product ID Register

**TABLE 6-45: PRODUCT ID REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
FDh	R	Product ID CAP1106	0	1	0	1	0	1	0	1	55h

The Product ID register stores a unique 8-bit value that identifies the device.

## 6.27 Manufacturer ID Register

**TABLE 6-46: VENDOR ID REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
FEh	R	Manufacturer ID	0	1	0	1	1	1	0	1	5Dh

The Vendor ID register stores an 8-bit value that represents Microchip.

## 6.28 Revision Register

**TABLE 6-47: REVISION REGISTER**

ADDR	R/W	Register	B7	B6	B5	B4	B3	B2	B1	B0	Default
FFh	R	Revision	1	0	0	0	0	0	1	1	83h

The Revision register stores an 8-bit value that represents the part revision.

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## 7.0 PACKAGE INFORMATION

### 7.1 CAP1106 Package Drawings

**FIGURE 7-1:** 10-Pin DFN 3mm x 3mm Package Drawings (1 of 2)

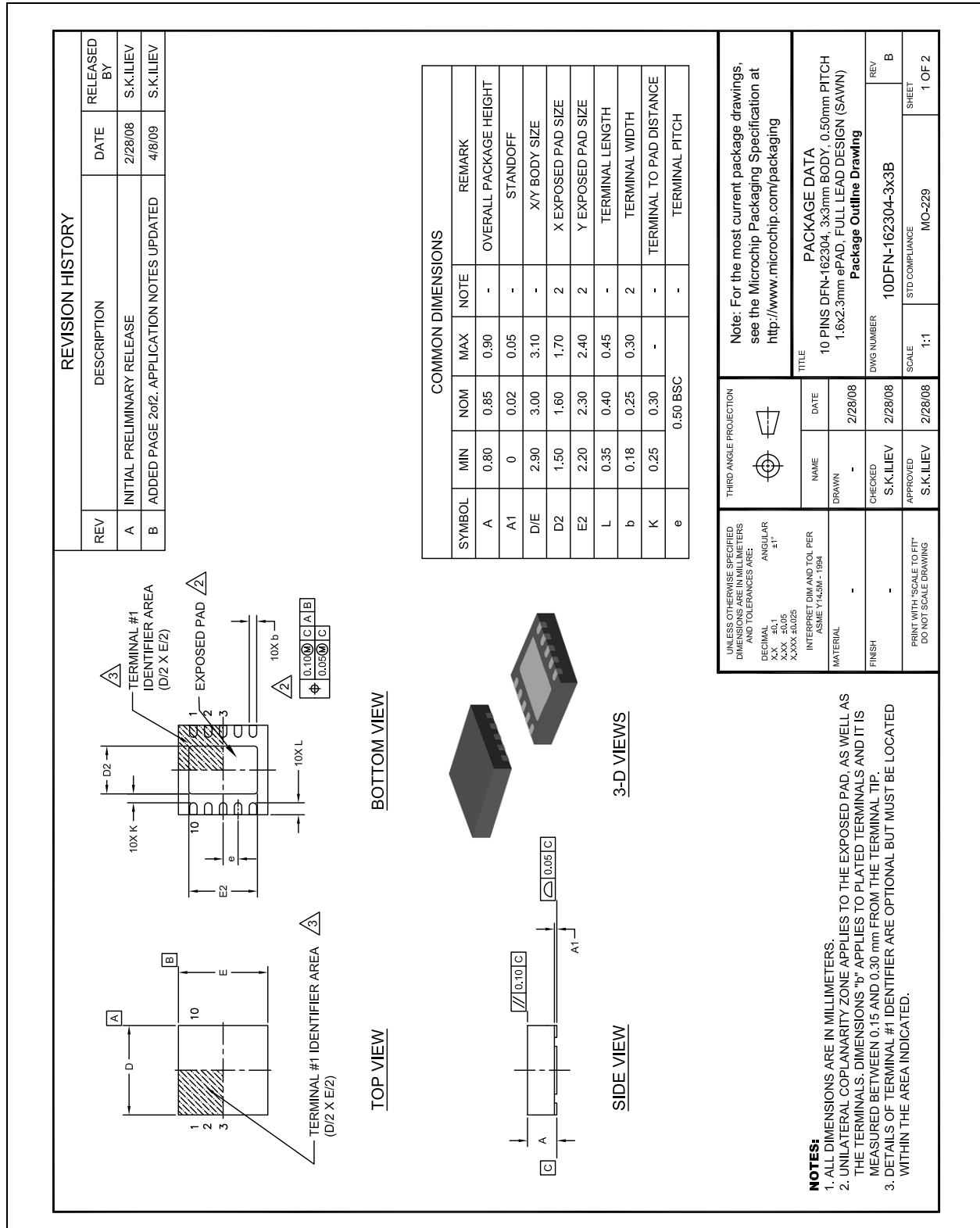
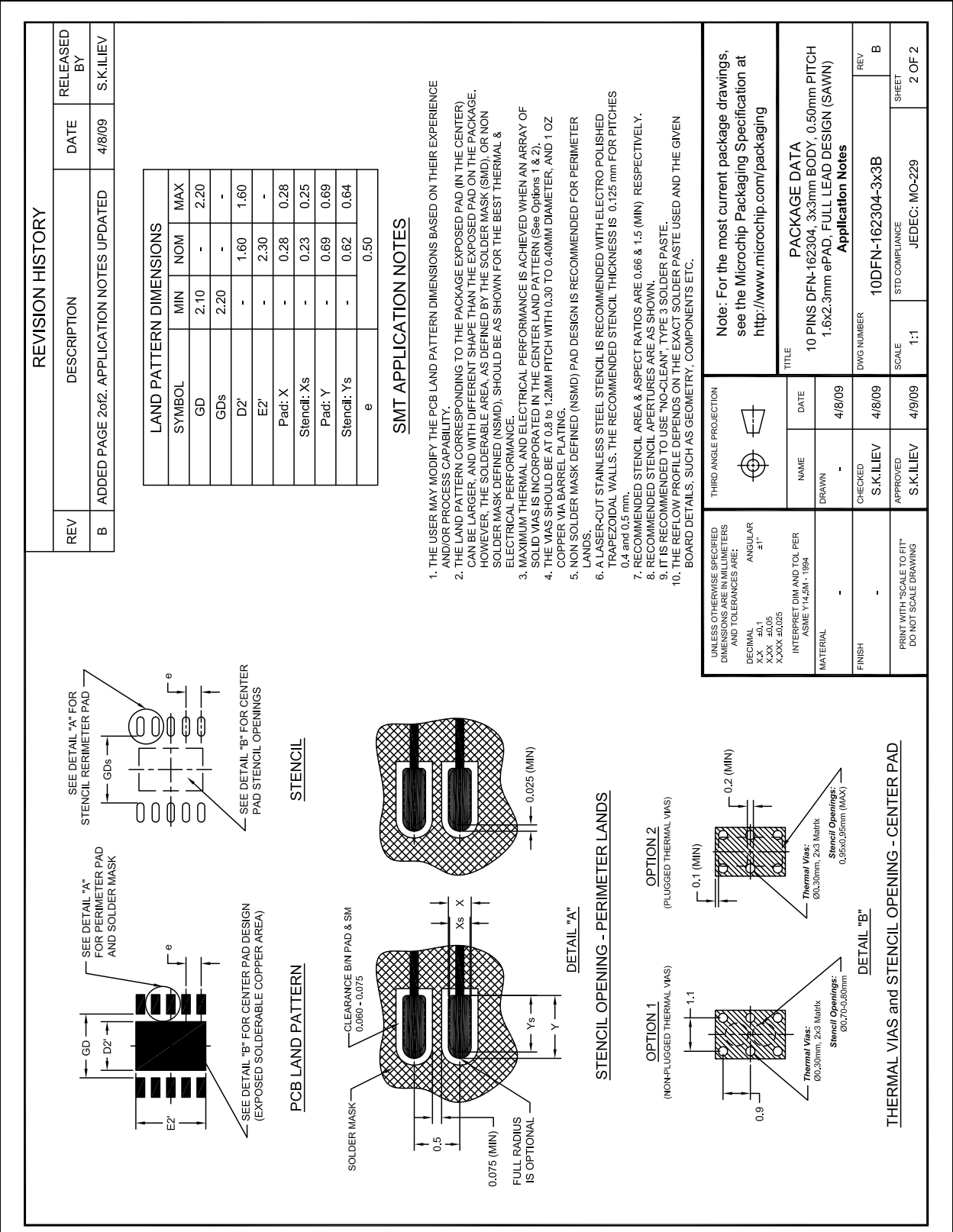


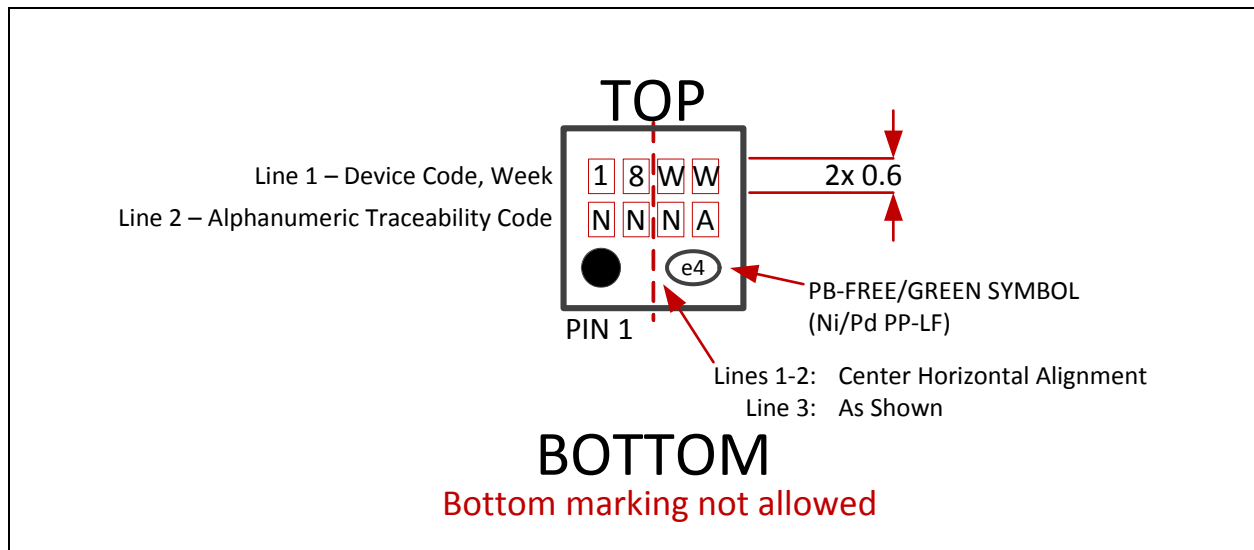
FIGURE 7-2: 10-Pin DFN 3mm x 3mm Package Drawings (2 of 2)





## 7.2 Package Marking

**FIGURE 7-3:** CAP1106 Package Markings



## APPENDIX A: DEVICE DELTA

### A.1 Delta from CAP1006 to CAP1106

1. Updated circuitry to improve power supply rejection.
2. Added Multiple Touch Pattern detection circuitry. See [Section 6.15, "Multiple Touch Pattern Configuration Register"](#).
3. Added General Status register to flag Multiple touches, Multiple Touch Pattern issues and general touch detections. See [Section 6.2, "Status Registers"](#).
4. Added bits 6 and 5 to the Recalibration Configuration register (2Fh - see [Section 6.17, "Recalibration Configuration Register"](#)). These bits control whether the accumulation of intermediate data and the consecutive negative delta counts counter are cleared when the noise status bit is set.
5. Added Configuration 2 register for noise detection controls and control to interrupt on press but not on release. Added control to change alert pin polarity. See [Section 6.6, "Configuration Registers"](#).
6. Updated Deep Sleep behavior so that device does not clear DSLEEP bit on received communications but will wake to communicate.
7. Register delta:

**Table A.1 Register Delta From CAP1006 to CAP1106**

Address	Register Delta	Delta	Default
00h <a href="#">Page 20</a>	Changed - Main Status / Control	added bits 7-6 to control gain	00h
02h <a href="#">Page 21</a>	New - General Status	new register to store MTP, MULT, and general TOUCH bits	00h
44h <a href="#">Page 24</a>	New - Configuration 2	new register to control alert polarity, and noise detection, and interrupt on release	00h
24h <a href="#">Page 27</a>	Changed - Averaging Control	updated register bits - moved SAMP_AVG[2:0] bits and added SAMP_TIME bit 1. Default changed	39h
2Bh <a href="#">Page 30</a>	New - Multiple Touch Pattern Configuration	new register for Multiple Touch Pattern configuration - enable and threshold settings	80h
2Dh <a href="#">Page 31</a>	New - Multiple Touch Pattern Register	new register for Multiple Touch Pattern detection circuitry - pattern or number of sensor inputs	3Fh
2Fh <a href="#">Page 32</a>	Changed - Recalibration Configuration	updated register - updated CAL_CFG bit decode to add a 128 averages setting and removed highest time setting. Default changed. Added bit 6 NO_CLR_INTD and bit 5 NO_CLR_NEG.	8Ah
38h <a href="#">Page 33</a>	Changed - Sensor Input Noise Threshold	updated register bits - removed bits 7 - 3 and consolidated all controls into bits 1 - 0. These bits will set the noise threshold for all channels. Default changed	01h
39h	Removed - Noise Threshold Register 2	removed register	n/a
41h <a href="#">Page 34</a>	Changed - Standby Configuration	updated register bits - moved STBY_AVG[2:0] bits and added STBY_TIME bit 1. Default changed	39h
FDh <a href="#">Page 37</a>	Changed - Product ID	Changed bit decode for CAP1106	55h

## APPENDIX B: DATA SHEET REVISION HISTORY

Revision	Section/Figure/Entry	Correction
DS00001624B (02-09-15)	Features, <a href="#">Table 2-2</a> , <a href="#">Table 2-2</a> , "Pin Types", <a href="#">Section 5.0</a> , "General Description"	References to BC-Link Interface, BC_DATA, BC_CLK, BC-IRQ#, BC-Link bus have been removed
	Application Note under <a href="#">Table 2-6</a>	[BC-Link] hidden in data sheet
	<a href="#">Table 3-2</a> , "Electrical Specifications"	BC-Link Timing Section hidden in data sheet
	<a href="#">Table 4-1</a>	Protocol Used for 68K Pull Down Resistor changed from "BC-Link Communications" to "Reserved"
	Section 4.1.3 BC-Link Communications	Removed this section and Application Note
	<a href="#">Section 4.2.2</a> , "SMBus Address and RD / WR Bit"	Replaced "client address" with "slave address" in this section.
	<a href="#">Section 4.2.4</a> , SMBus ACK and NACK Bits, <a href="#">Section 4.2.5</a> , SMBus Stop Bit, <a href="#">Section 4.2.7</a> , SMBus and I2C Compatibility	Replaced "client" with "slave" in these sections.
	<a href="#">Table 4-3</a> , "Read Byte Protocol"	Heading changed from "Client Address" to "Slave Address"
	<a href="#">Section 5.1</a> , Power States	Removed "BC-Link" Application Notes
	<a href="#">Table 6-1</a>	Register Name for Register Address 77h changed from "LED Linked Transition Control" to "Linked LED Transition Control"
	Section 6.1 Main Control Register	BC-Link paragraph removed from Bit 4 under <a href="#">Table 6-3</a>
	Section 7.7 Package Marking	Updated package drawing
	Figure 7-25 CAP1106 with BC-Link Support Package Markings	Removed figure.
	Appendix A: Device Delta	changed 2Dh to 2Fh in item #12
	Product Identification System	Removed BC-Link references
REV A	REV A replaces previous SMSC version Rev. 1.32 (01-05-12)	
Rev. 1.32 (01-05-12)	<a href="#">Table 3-2</a> , "Electrical Specifications"	Added conditions for $t_{HD:DAT}$
	<a href="#">Section 4.2.7</a> , "SMBus and I2C Compatibility"	Renamed from "SMBus and I2C Compliance." First paragraph, added last sentence: "For information on using the CAP1106 in an I <sup>2</sup> C system, refer to SMSC AN 14.0 SMSC Dedicated Slave Devices in I <sup>2</sup> C Systems." Added: CAP1106 supports I <sup>2</sup> C fast mode at 400kHz. This covers the SMBus max time of 100kHz.
	<a href="#">Section 6.4</a> , "Sensor Input Delta Count Registers"	Changed negative value cap from FFh to 80h.
Rev. 1.31 (08-18-11)	<a href="#">Section 4.3.3</a> , "SMBus Send Byte"	Added an application note: The Send Byte protocol is not functional in Deep Sleep (i.e., DSLEEP bit is set).
	<a href="#">Section 4.3.4</a> , "SMBus Receive Byte"	Added an application note: The Receive Byte protocol is not functional in Deep Sleep (i.e., DSLEEP bit is set).

Revision	Section/Figure/Entry	Correction
	<a href="#">Section 6.2, "Status Registers"</a>	Removed RESET as bit 3 in register 02h.
Rev. 1.3 (05-18-11)	<a href="#">Section 6.28, "Revision Register"</a>	Updated revision ID from 82h to 83h.
	<a href="#">Section 6.2, "Status Registers"</a>	Added RESET as bit 3 in register 02h.
Rev. 1.2 (02-10-11)	Section A.8, "Delta from Rev B (Mask B0) to Rev C (Mask B1)"	Added.
	<a href="#">Table 3-2, "Electrical Specifications"</a>	PSR improvements made in functional revision B. Changed PSR spec from $\pm 100$ typ and $\pm 200$ max counts / V to $\pm 3$ and $\pm 10$ counts / V. Conditions updated.
	<a href="#">Section 5.2.2, "Recalibrating Sensor Inputs"</a>	Added more detail with subheadings for each type of recalibration.
	<a href="#">Section 6.6, "Configuration Registers"</a>	Added bit 5 BLK_PWR_CTRL to the Configuration 2 Register 44h. The TIMEOUT bit is set to '1' by default for functional revision B and is set to '0' by default for functional revision C.
	<a href="#">Section 6.28, "Revision Register"</a>	Updated revision ID in register FFh from 81h to 82h.
Rev. 1.1 (11-17-10)	Document	Updated for functional revision B. See Section A.7, "Delta from Rev A (Mask A0) to Rev B (Mask B0)".
	Cover	Added to General Description: "includes circuitry and support for enhanced sensor proximity detection."  Added the following Features: Calibrates for Parasitic Capacitance Analog Filtering for System Noise Sources Press and Hold feature for Volume-like Applications
	<a href="#">Table 3-2, "Electrical Specifications"</a>	Conditions for Power Supply Rejection modified adding the following: Sampling time = 2.56ms Averaging = 1 Negative Delta Counts = Disabled All other parameters default
	<a href="#">Section 6.11, "Calibration Activate Register"</a>	Updated register description to indicate which re-calibration routine is used.
	<a href="#">Section 6.14, "Multiple Touch Configuration Register"</a>	Updated register description to indicate what will happen.
	<a href="#">Table 6-34, "CSx_BN_TH Bit Decode"</a>	Table heading changed from "Threshold Divide Setting" to "Percent Threshold Setting".
Rev. 1.0 (06-14-10)	Initial release	

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# CAP1106

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<u>PART NO.</u>	<u>[X]</u>	-	<u>[X]</u>	-	<u>XXX</u>	-	<u>[X]<sup>(1)</sup></u>
Device	Temperature Range		Addressing Option		Package		Tape and Reel Option
Device:	CAP1106						
Temperature Range:	Blank	=	0°C to	+85°C	(Extended Commercial)		
Package:	AIA = DFN						
Tape and Reel Option:	TR	=	Tape and Reel <sup>(1)</sup>				

**Example:**

**CAP1106-1-AIA-TR**  
10-pin DFN 3mm x 3mm (RoHS compliant)  
Six capacitive touch sensor inputs, SMBus interface  
Reel size is 4,000 pieces

**Note 1:** Tape and Reel identifier only appears in the catalog part number description. This identifier is used for ordering purposes and is not printed on the device package. Check with your Microchip Sales Office for package availability with the Tape and Reel option.

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- Поставку компонентов, требующих военную и космическую приемку.
- Входной контроль качества.
- Наличие сертификата ISO.

В составе нашей компании организован Конструкторский отдел, призванный помогать разработчикам, и инженерам.

Конструкторский отдел помогает осуществить:

- Регистрацию проекта у производителя компонентов.
- Техническую поддержку проекта.
- Защиту от снятия компонента с производства.
- Оценку стоимости проекта по компонентам.
- Изготовление тестовой платы монтаж и пусконаладочные работы.



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