# LE25S40AMC

# **CMOS LSI** 4M-bit (512K x 8) Serial Flash Memory



#### Overview

The LE25S40A is a SPI bus flash memory device with a 4M bit  $(512K \times 8-bit)$  configuration that adds a high performance Dual output and Dual I/O function. It uses a single 1.8V power supply. While making the most of the features inherent to a serial flash memory device, the LE25S40A is housed in an 8-pin ultra-miniature package. All these features make this device ideally suited to storing program in applications such as portable information devices, which are required to have increasingly more compact dimensions. The LE25S40A also has a small sector erase capability which makes the device ideal for storing parameters or data that have fewer rewrite cycles and conventional EEPROMs cannot handle due to insufficient capacity.

#### Function

- Read/write operations enabled by single 1.8V power supply : 1.65 to 1.95V supply voltage range
- : 40MHz • Operating frequency
- : -40 to +90°C • Temperature range
- Serial interface
  - : SPI mode 0, mode 3 supported : 4K bytes/small sector, 64K bytes/sector
- Sector size

Status functions

- Small sector erase, sector erase, chip erase functions
- Page program function (256 bytes / page)
- Block protect function
- Data retention period
- : 20 years
- : Ready/busy information, protect information
- Highly reliable read/write Number of rewrite times Small sector erase time Sector erase time Chip erase time Page program time
- : 100,000 times
- : 40ms (typ.), 150ms (max.)
- : 80ms (typ.), 250ms (max.) : 400ms (typ.), 4.0s (max.)
- - : 0.8ms/256 bytes (typ.), 1.0ms/256 bytes (max.)
- Package
- : SOP8J / SOIC-8, CASE 751CU

SOP8J(200mil)

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#### **ORDERING INFORMATION**

See detailed ordering and shipping information on page 23 of this data sheet.

## Specifications

#### **Absolute Maximum Ratings**

Parameter	Symbol	Conditions	Ratings	unit
Maximum supply voltage		With respect to V <sub>SS</sub>	-0.5 to +2.4	V
DC voltage (all pins)		With respect to V <sub>SS</sub>	–0.5 to V <sub>DD</sub> +0.5	V
Storage temperature	Tstg		–55 to +150	°C

Stresses exceeding those listed in the Maximum Ratings table may damage the device. If any of these limits are exceeded, device functionality should not be assumed, damage may occur and reliability may be affected.

#### **Operating Conditions**

Parameter	Symbol	Conditions	Ratings	unit
Operating supply voltage			1.65 to 1.95	V
Operating ambient temperature			-40 to +90	°C

Functional operation above the stresses listed in the Recommended Operating Ranges is not implied. Extended exposure to stresses beyond the Recommended Operating Ranges limits may affect device reliability.

#### **Allowable DC Operating Conditions**

Parameter	Cumbal	Conditions		Ratings			unit	
Parameter	Symbol			min	typ	max	unit	
		$SCK = 0.1V_{DD}/0.9V_{DD},$	0.1	30MHz			6	mA
Read mode operating current	ICCR	$\overline{\text{HOLD}} = \overline{\text{WP}} = 0.9 \text{V}_{\text{DD}},$	Single	40MHz			8	mA
		SO = open	Dual	40MHz			10	mA
Write mode operating current (erase+page program)	ICCM	t <sub>SSE</sub> = t <sub>SE</sub> = t <sub>CHE</sub> = typ., t <sub>PP</sub> =	tSSE = tSE = tCHE = typ., tpp = max				15	mA
CMOS standby current	I <sub>SB</sub>	$\overline{CS} = V_{DD}, \overline{HOLD} = \overline{WP} = V_{DD}$ SI = V <sub>SS</sub> /V <sub>DD</sub> , SO = open	$\overline{CS} = V_{DD}, \overline{HOLD} = \overline{WP} = V_{DD},$ SI = Vss/Vpp, SO = open				50	μΑ
Power-down standby current	IDSB	$\overline{CS} = V_{DD}, \overline{HOLD} = \overline{WP} = V_{DD}$ SI = V <sub>SS</sub> /V <sub>DD</sub> , SO = open	$\overline{CS} = V_{DD}, \overline{HOLD} = \overline{WP} = V_{DD},$				10	μΑ
Input leakage current	ILI						2	μA
Output leakage current	ILO						2	μA
Input low voltage	VIL				-0.3		0.3V <sub>DD</sub>	V
Input high voltage	VIH				0.7V <sub>DD</sub>		V <sub>DD</sub> +0.3	V
Output low voltage	VOL	$I_{OL} = 100 \mu A$ , $V_{DD} = V_{DD} min$					0.2	
		$I_{OL}$ = 1.6mA, $V_{DD}$ = $V_{DD}$ min					0.4	V
Output high voltage	VOH	$I_{OH} = -100 \mu A$ , $V_{DD} = V_{DD}$ min	1		V <sub>CC</sub> -0.2			V

#### Data hold, Rewriting frequency

Parameter	Conditions	min	max	unit
	Program/Erase	100,000		times/
Rewriting frequency	Status resister write	1,000		Sector
Data hold		20		year

#### **Pin Capacitance** at $Ta = 25^{\circ}C$ , f = 1MHz

Parameter Symbol Conditions	Oracliticar	Ratings		
	Symbol	Conditions	max	unit
Output pin capacitance	с <sub>so</sub>	V <sub>SO</sub> = 0V	12	pF
Input pin capacitance	C <sub>IN</sub>	V <sub>IN</sub> = 0V	6	pF

Note: These parameter values do not represent the results of measurements undertaken for all devices but rather values for some of the sampled devices.

#### LE25S40AMC

Parameter							
		Symbol	min	typ	max	unit	
	Read instructi	on (03h)				30	MHz
Clock frequency	All instruction	except for read (03h)	fCLK			40	MHz
Input signal rising/fallir	ig time		<sup>t</sup> RF	0.1			V/ns
	da a codale	30MHz		14			ns
SCK logic high level p	lise width	40MHz	<sup>t</sup> CLHI	11.5			ns
	la a	30MHz		14			ns
SCK logic low level pu	ise width	40MHz	<sup>t</sup> CLLO	11.5			ns
CS setup time			<sup>t</sup> CSS	10			ns
CS hold time			<sup>t</sup> CSH	10			ns
Data setup time			<sup>t</sup> DS	5			ns
Data hold time			<sup>t</sup> DH	5			ns
CS wait pulse width			<sup>t</sup> CPH	25			ns
Output high impedance time from $\overline{CS}$		<sup>t</sup> CHZ			15	ns	
Output data time from	SCK		tv		8	11	ns
Output data hold time		<sup>t</sup> HO	1			ns	
Output low impedance	time from SCK		<sup>t</sup> CLZ	0			ns
WP setup time			<sup>t</sup> WPS	20			ns
WP hold time			<sup>t</sup> WPH	20			ns
HOLD setup time			<sup>t</sup> HS	5			ns
HOLD hold time			tнн	5			ns
Output low impedance	time from HOLD	i	<sup>t</sup> HLZ			12	ns
Output high impedance	e time from HOLI	5	<sup>t</sup> HHZ			9	ns
Power-down time			<sup>t</sup> DP			5	μS
Power-down recovery	time		<sup>t</sup> PRB			500	μS
Write status register tir	ne		<sup>t</sup> SRW		8	10	ms
		256Byte			0.8	1.0	ms
Page programming cy	cle time	nByte	tpp		0.15+ n*0.65/256	0.20+ n*0.8/256	ms
Small sector erase cyc	le time		<sup>t</sup> SSE		0.04	0.15	S
Sector erase cycle time	9		<sup>t</sup> SE		0.08	0.25	S
Chip erase cycle time			<sup>t</sup> CHE		0.4	4.0	S

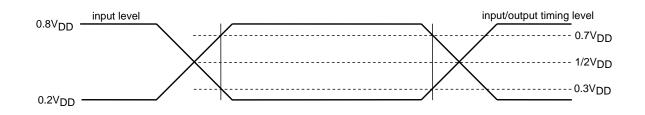
Product parametric performance is indicated in the Electrical Characteristics for the listed test conditions, unless otherwise noted. Product performance may not be indicated by the Electrical Characteristics if operated under different conditions.

#### **AC Test Conditions**

**AC Characteristics** 

Input pulse level ······· 0.2V<sub>DD</sub> to 0.8V<sub>DD</sub> Input rising/falling time ·· 5ns Input timing level ······ 0.3V<sub>DD</sub>, 0.7V<sub>DD</sub> Output timing level ······ 1/2×V<sub>DD</sub> Output load ······ 15pF

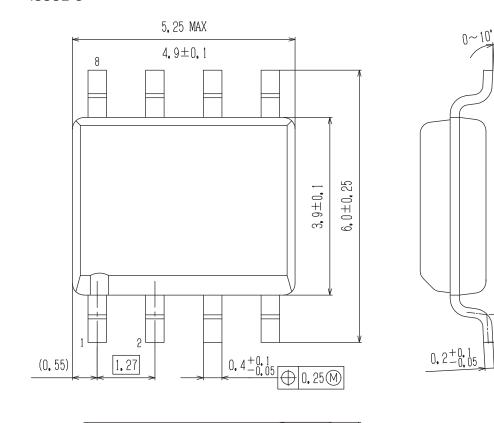
Note : As the test conditions for "typ", the measurements are conducted using 1.8V for V<sub>DD</sub> at room temperature.

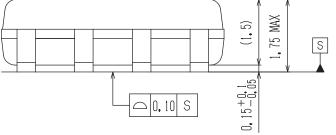


### Package Dimensions

unit : mm

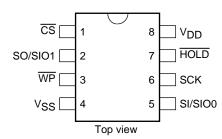
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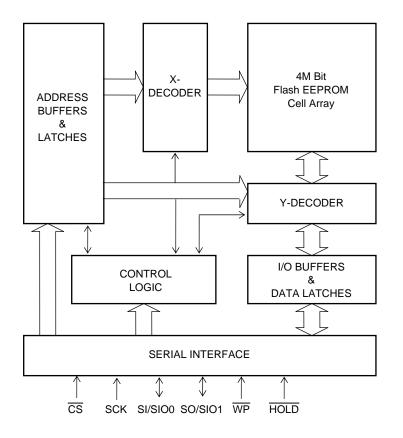
#### Figure 1. Pin Assignments



#### Table 1. Pin Description

Symbol	Pin Name	Description
SCK	Serial clock	This pin controls the data input/output timing.
		The input data and addresses are latched synchronized to the rising edge of the serial clock, and the data is
		output synchronized to the falling edge of the serial clock.
SI/SIO0	Serial data input	The data and addresses are input from this pin, and latched internally synchronized to the rising edge of the
	/ Serial data input output	serial clock. It changes into the output pin at Dual Output and it changes into the input output pin at Dual I/O.
SO/SIO1	Serial data input	The data stored inside the device is output from this pin synchronized to the falling edge of the serial clock. It
	/ Serial data input output	changes into the output pin at Dual Output and it changes into the input output pin at Dual I/O.
CS	Chip select	The device becomes active when the logic level of this pin is low; it is deselected and placed in standby status
		when the logic level of the pin is high.
WP	Write protect	The status register write protect (SRWP) takes effect when the logic level of this pin is low.
HOLD	Hold	Serial communication is suspended when the logic level of this pin is low.
V <sub>DD</sub>	Power supply	This pin supplies the 1.65 to 1.95V supply voltage.
V <sub>SS</sub>	Ground	This pin supplies the 0V supply voltage.

#### Figure 2. Block Diagram

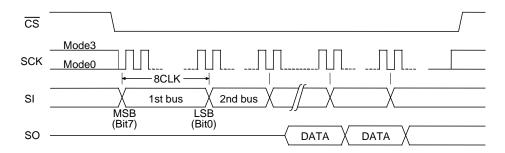


#### **Device Operation**

The read, erase, program and other required functions of the device are executed through the command registers. The serial I/O corrugate is shown in Figure 3 and the command list is shown in Table 2. At the falling  $\overline{CS}$  edge the device is selected, and serial input is enabled for the commands, addresses, etc. These inputs are normalized in 8 bit units and taken into the device interior in synchronization with the rising edge of SCK, which causes the device to execute operation according to the command that is input.

The LE25S40A supports both serial interface SPI mode 0 and SPI mode 3. At the falling  $\overline{CS}$  edge, SPI mode 0 is automatically selected if the logic level of SCK is low, and SPI mode 3 is automatically selected if the logic level of SCK is high.

#### Figure 3. I/O waveforms



#### **Table 2. Command Settings**

Command	1st bus cycle	2nd bus cycle	3rd bus cycle	4th bus cycle	5th bus cycle	6th bus cycle	Nth bus cycle
Read	03h	A23-A16	A15-A8	A7-A0	RD *1	RD *1	RD *1
High Speed Read	0Bh	A23-A16	A15-A8	A7-A0	х	RD *1	RD *1
Dual Output Read	3Bh	A23-A16	A15-A8	A7-A0	Z	RD *1	RD *1
Dual I/O Read	BBh	A23-A8	A7-A0, X, Z	RD *1	RD *1	RD *1	RD *1
Small sector erase	20h / D7h	A23-A16	A15-A8	A7-A0			
Sector erase	D8h	A23-A16	A15-A8	A7-A0			
Chip erase	60h / C7h						
Page program	02h	A23-A16	A15-A8	A7-A0	PD *2	PD *2	PD *2
Write enable	06h						
Write disable	04h						
Power down	B9h						
Status register read	05h						
Status register write	01h	DATA					
JEDEC ID read	9Fh						
ID read	ABh	х	Х	х			
power down	B9h						
Exit power down mode	ABh						

Explanatory notes for Table 2

"X" signifies "don't care" (that is to say, any value may be input).

The "h" following each code indicates that the number given is in hexadecimal notation.

Addresses A23 to A19 for all commands are "Don't care".

\*1: "RD" stands for read data. \*2: "PD" stands for page program data.

# Table 3. Memory Organization 4M\_Bit\_\_\_\_\_

sector (64KB)	small sector (4KB)	address space	ce (A23 to A0)
	127	07F000h	07FFFh
7	to		
	112	070000h	070FFFh
	111	06F000h	06FFFFh
6	То		
	96	060000h	060FFFh
	95	05F000h	05FFFFh
5	to		
	80	050000h	050FFFh
	79	04F000h	04FFFFh
4	to		
	64	040000h	040FFFh
3	63	03F000h	03FFFFh
	to		
	48	030000h	030FFFh
	47	02F000h	02FFFFh
2	to		
	32	020000h	020FFFh
	31	01F000h	01FFFFh
1	to		
	16	010000h	010FFFh
	15	00F000h	00FFFFh
	to		
0	2	002000h	002FFFh
	1	001000h	001FFFh
	0	000000h	000FFFh

#### **Description of Commands and Their Operations**

A detailed description of the functions and operations corresponding to each command is presented below.

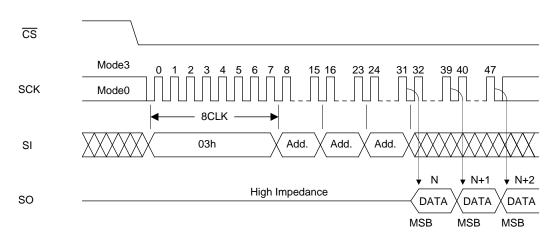
#### 1. Standard SPI read

There are two read commands, the standard SPI read command and High-speed read command.

#### 1-1. Read command

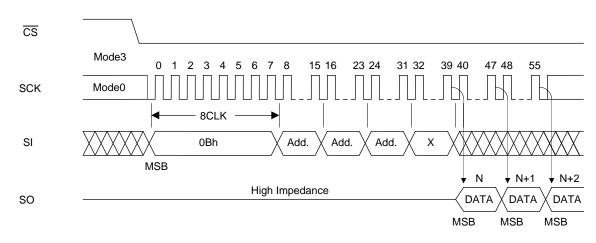
Consisting of the first through fourth bus cycles, the 4 bus cycle read command inputs the 24-bit addresses following (03h). The data is output from SO on the falling clock edge of fourth bus cycle bit 0 as a reference. "Figure 4-a Read" shows the timing waveforms.

#### Figure 4-a. Read



#### 1-2. High-speed read command

Consisting of the first through fifth bus cycles, the High-speed read command inputs the 24-bit addresses and 8 dummy bits following (0Bh). The data is output from SO using the falling clock edge of fifth bus cycle bit 0 as a reference. "Figure 4-b High-speed Read" shows the timing waveforms.



#### Figure 4-b. High-speed Read

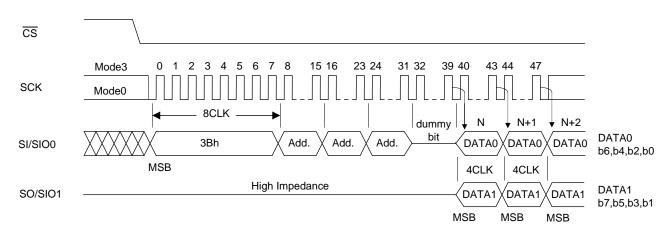
#### 2. Dual read

There are two Dual read commands, the Dual Output read command and the Dual I/O read command. They achieve the twice speed-up from a High-speed read command.

#### 2-1. Dual Output read command

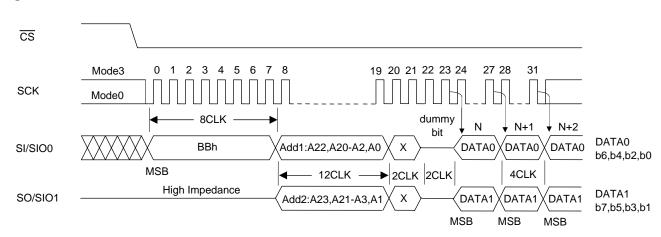
The Dual Output read command changes SI/SIO0 into the output pin function in addition to SO/SIO1, makes the data output x2 bit and has achieved a high-speed output. Consisting of the first through fifth bus cycles, the Dual Output read command inputs the 24-bit addresses and 8 dummy bits following (3Bh). DATA1 (Bit7, BIt5, Bit3 and Bit1) is output from SI/SIO0 and DATA0 (Bit6, Bit4, Bit2 and Bit0) is output from SO/SIO1 on the falling clock edge of fifth bus cycle bit 0 as a reference. "Figure 5-a Dual Output read" shows the timing waveforms.

#### Figure 5-a. Dual Output read



#### 2-2. Dual I/O read command

The Dual I/O read command changes SI/SIO0 and SO/SIO1 into the input output pin function, makes the data input and output x2 bit and has achieved a high-speed output. Consisting of the first through third bus cycles, the Dual I/O read command inputs the 24-bit addresses and 4 dummy clocks following (BBh). The format of the address input and the dummy bit input is the x2 bit input. Add1 (A23, A21, -, A3 and A1) is input from S0/SIO1 and Add0 (A22, A20, -, A2 and A0) is input from SI/SIO0. 2CLK of the latter half of the dummy clock is in the state of high impedance, the controller can switch I/O for this period. DATA1 (Bit7, BIt5, Bit3 and Bit1) is output from SI/SIO0 and DATA0 (Bit6, Bit4, Bit2 and Bit0) is output from SO/SIO1 on the falling clock edge of third bus cycle bit 0 as a reference. "Figure 5-b Dual I/O Read" shows the timing waveforms.



#### Figure 5-b. Dual I/O Read

When SCK is input continuously after the read command has been input and the data in the designated addresses has been output, the address is automatically incremented inside the device while SCK is being input, and the corresponding data is output in sequence. If the SCK input is continued after the internal address arrives at the highest address (7FFFFh), the internal address returns to the lowest address (00000h), and data output is continued. By setting the logic level of CS to high, the device is deselected, and the read cycle ends. While the device is deselected, the output pin SO is in a high-impedance state.

#### 3. Status Registers

The status registers hold the operating and setting statuses inside the device, and this information can be read (Status Register read) and the protect information can be rewritten (Status Register write). There are 8 bits in total, and "Table 4 Status registers" gives the significance of each bit.

	1						
Name	Logic	Function	Power-on Time Information				
	0	Ready					
RDY	1	Erase/Program	0				
	0	Write disabled					
WEN	1	Write enabled	0				
550	0						
BP0	1		Nonvolatile information				
3 BP1	0	Block protect information					
	BP1	BP1	BP1	BP1	1	Protecting area switch	Nonvolatile information
550	0						
BP2	1		Nonvolatile information				
					0	Block protect	
Bit5 TB		Upper side/Lower side switch	Nonvolatile information				
		Reserved bits	0				
it7 SRWP 0 Status reg		Status register write enabled					
SRWP	SRWP 1 Status register write disabled		Nonvolatile information				
	Name RDY WEN BP0	Name         Logic           RDY         0           RDY         1           WEN         1           BP0         1           BP1         0           BP2         1           TB         0           1         0           0         1           0         1           0         1           0         1           0         1           0         1           0         1           0         1           0         1           0         0           0         1	NameLogicFunctionRDY0Ready1Erase/ProgramWEN0Write disabledBP01Write enabledBP00Block protect informationBP11Protecting area switchBP21Block protect informationTB0Block protect informationRB20Block protect informationBP21Block protect informationBP20Block protect informationBP30Block protect informationBP40Block protect informationBP51Upper side/Lower side switchBP60Status register write enabled				

#### **Table 4. Status Registers**

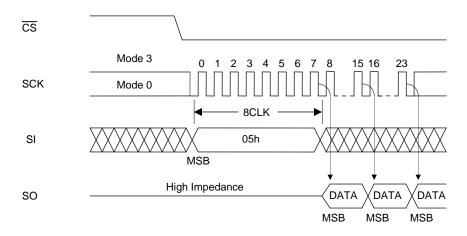
#### 3-1. Status register read

The contents of the status registers can be read using the status register read command. This command can be executed even during the following operations.

- Small sector erase, sector erase, chip erase
- Page program
- Status register write

"Figure 6 Status Register Read" shows the timing waveforms of status register read. Consisting only of the first bus cycle, the status register command outputs the contents of the status registers synchronized to the falling edge of the clock (SCK) with which the eighth bit of (05h) has been input. In terms of the output sequence, SRWP (bit 7) is the first to be output, and each time one clock is input, all the other bits up to RDY (bit 0) are output in sequence, synchronized to the falling clock edge. If the clock input is continued after RDY (bit 0) has been output, the data is output by returning to the bit (SRWP) that was first output, after which the output is repeated for as long as the clock input is continued. The data can be read by the status register read command at any time (even during a program or erase cycle).

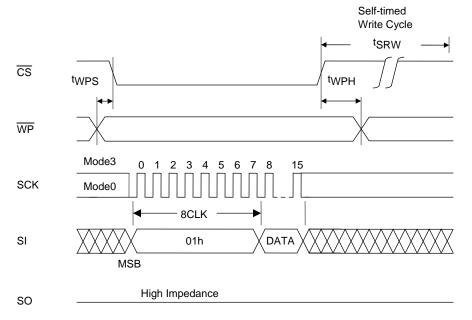
#### Figure 6. Status Register Read



#### 3-2. Status register write

The information in status registers BP0, BP1, BP2, TB and SRWP can be rewritten using the status register write command. RDY, WEN and bit 6 are read-only bits and cannot be rewritten. The information in bits BP0, BP1, BP2, TB and SRWP is stored in the non-volatile memory, and when it is written in these bits, the contents are retained even at power-down. "Figure 7 Status Register Write" shows the timing waveforms of status register write, and Figure 20 shows a status register write flowchart. Consisting of the first and second bus cycles, the status register write command initiates the internal write operation at the rising CS edge after the data has been input following (01h). Erase and program are performed automatically inside the device by status register write so that erasing or other processing is unnecessary before executing the command. By the operation of this command, the information in bits BP0, BP1, BP2, TB and SRWP can be rewritten. Since bits RDY (bit 0), WEN (bit 1) and bit 6 of the status register cannot be written, no problem will arise if an attempt is made to set them to any value when rewriting the status register. Status register write ends can be detected by RDY of status register read. To initiate status register write, the logic level of the WP pin must be set high and status register WEN must be set to "1".

#### Figure 7. Status Register Write



#### 3-3. Contents of each status register

#### RDY (Bit0)

The  $\overline{\text{RDY}}$  register is for detecting the write (program, erase and status register write) end. When it is "1", the device is in a busy state, and when it is "0", it means that write is completed.

#### WEN (Bit1)

The WEN register is for detecting whether the device can perform write operations. If it is set to "0", the device will not perform the write operation even if the write command is input. If it is set to "1", the device can perform write operations in any area that is not block-protected.

WEN can be controlled using the write enable and write disable commands. By inputting the write enable command (06h), WEN can be set to "1"; by inputting the write disable command (04h), it can be set to "0." In the following states, WEN is automatically set to "0" in order to protect against unintentional writing.

- At power-on
- Upon completion of small sector erase, sector erase or chip erase
- Upon completion of page program
- Upon completion of status register write

\* If a write operation has not been performed inside the LE25S40A because, for instance, the command input for any of the write operations (small sector erase, sector erase, chip erase, page program, or status register write) has failed or a write operation has been performed for a protected address, WEN will retain the status established prior to the issue of the command concerned. Furthermore, its state will not be changed by a read operation.

#### BP0, BP1, BP2, TB (Bits 2, 3, 4, 5)

Block protect BP0, BP1, BP2 and TB are status register bits that can be rewritten, and the memory space to be protected can be set depending on these bits. For the setting conditions, refer to "Table 5 Protect level setting conditions". BP0, BP1, and BP2 are used to select the protected area and TB to allocate the protected area to the higher-order address area or lower-order address area.

#### **Table 5. Protect Level Setting Conditions**

		Status Re			
Protect Level	ТВ	BP2	BP1	BP0	Protected Area
0 (Whole area unprotected)	Х	0	0	0	None
T1 (Upper side 1/8 protected)	0	0	0	1	07FFFFh to 070000h
T2 (Upper side 1/4 protected)	0	0	1	0	07FFFFh to 060000h
T3 (Upper side 1/2 protected)	0	0	1	1	07FFFFh to 040000h
B1 (Lower side 1/8 protected)	1	0	0	1	00FFFFh to 000000h
B2 (Lower side 1/4 protected)	1	0	1	0	01FFFFh to 000000h
B3 (Lower side 1/2 protected)	1	0	1	1	03FFFFh to 000000h
4 (Whole area protected)	Х	1	Х	х	07FFFFh to 000000h

\* Chip erase is enabled only when the protect level is 0.

#### SRWP (bit 7)

Status register write protect SRWP is the bit for protecting the status registers, and its information can be rewritten. When SRWP is "1" and the logic level of the WP pin is low, the status register write command is ignored, and status registers BP0, BP1, BP2, TB and SRWP are protected. When the logic level of the WP pin is high, the status registers are not protected regardless of the SRWP state. The SRWP setting conditions are shown in "Table 6 SRWP setting conditions".

#### **Table 6. SRWP Setting Conditions**

WP Pin	SRWP	Status Register Protect State
0	0	Unprotected
0	1	Protected
	0	Unprotected
1	1	Unprotected

Bit 6 are reserved bits, and have no significance.

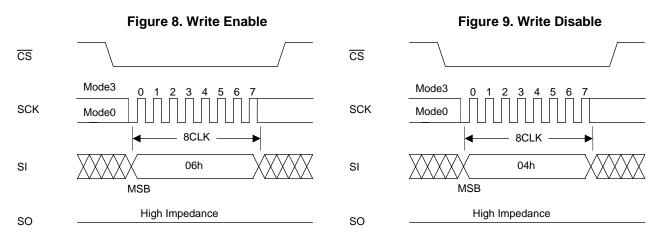
#### 4. Write Enable

Before performing any of the operations listed below, the device must be placed in the write enable state. Operation is the same as for setting status register WEN to "1", and the state is enabled by inputting the write enable command. "Figure 8 Write Enable" shows the timing waveforms when the write enable operation is performed. The write enable command consists only of the first bus cycle, and it is initiated by inputting (06h).

- Small sector erase, sector erase, chip erase
- Page program
- Status register write

#### 5. Write Disable

The write disable command sets status register WEN to "0" to prohibit unintentional writing. "Figure 9 Write Disable" shows the timing waveforms. The write disable command consists only of the first bus cycle, and it is initiated by inputting (04h). The write disable state (WEN "0") is exited by setting WEN to "1" using the write enable command (06h).



#### 6. Power-down

The power-down command sets all the commands, with the exception of the silicon ID read command and the command to exit from power-down, to the acceptance prohibited state (power-down). "Figure 10 Power-down" shows the timing waveforms. The power-down command consists only of the first bus cycle, and it is initiated by inputting (B9h). However, a power-down command issued during an internal write operation will be ignored. The power-down state is exited using the power-down exit command (power-down is exited also when one bus cycle or more of the silicon ID read command (ABh) has been input). "Figure 11 Exiting from Power-down" shows the timing waveforms of the power-down exit command.

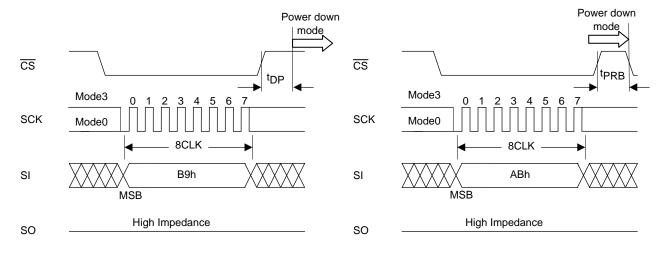


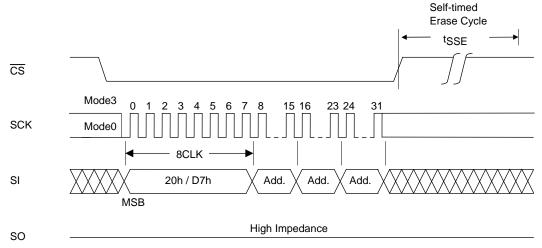
Figure 10. Power-down

#### Figure 11. Exiting from Power-down

#### 7. Small Sector Erase

Small sector erase is an operation that sets the memory cell data in any small sector to "1". A small sector consists of 4Kbytes. "Figure 12 Small Sector Erase" shows the timing waveforms, and Figure 21 shows a small sector erase flowchart. The small sector erase command consists of the first through fourth bus cycles, and it is initiated by inputting the 24-bit addresses following (20h) or (D7h). Addresses A18 to A12 are valid, and Addresses A23 to A19 are "don't care". After the command has been input, the internal erase operation starts from the rising  $\overline{CS}$  edge, and it ends automatically by the control exercised by the internal timer. Erase end can also be detected using status register  $\overline{RDY}$ .

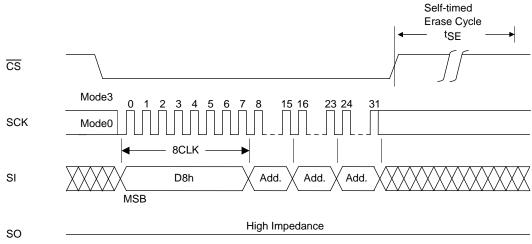
#### Figure 12. Small Sector Erase



#### 8. Sector Erase

Sector erase is an operation that sets the memory cell data in any sector to "1". A sector consists of 64Kbytes. "Figure 13 Sector Erase" shows the timing waveforms, and Figure 21 shows a sector erase flowchart. The sector erase command consists of the first through fourth bus cycles, and it is initiated by inputting the 24-bit addresses following (D8h). Addresses A18 to A16 are valid, and Addresses A23 to A19 are "don't care". After the command has been input, the internal erase operation starts from the rising  $\overline{CS}$  edge, and it ends automatically by the control exercised by the internal timer. Erase end can also be detected using status register  $\overline{RDY}$ .

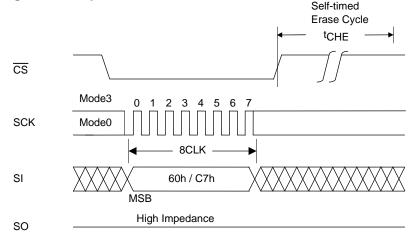
#### Figure 13. Sector Erase



#### 9. Chip Erase

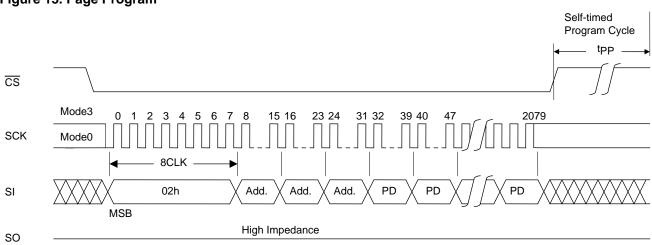
Chip erase is an operation that sets the memory cell data in all the sectors to "1". "Figure 14 Chip Erase" shows the timing waveforms, and Figure 21 shows a chip erase flowchart. The chip erase command consists only of the first bus cycle, and it is initiated by inputting (60h) or (C7h). After the command has been input, the internal erase operation starts from the rising  $\overline{CS}$  edge, and it ends automatically by the control exercised by the internal timer. Erase end can also be detected using status register  $\overline{RDY}$ .

#### Figure 14. Chip Erase



#### 10. Page Program

Page program is an operation that programs any number of bytes from 1 to 256 bytes within the same sector page (page addresses: A18 to A8). Before initiating page program, the data on the page concerned must be erased using small sector erase, sector erase, or chip erase. "Figure 15 Page Program" shows the page program timing waveforms, and Figure 22 shows a page program flowchart. After the falling CS, edge, the command (02H) is input followed by the 24-bit addresses. Addresses A18 to A0 are valid. The program data is then loaded at each rising clock edge until the rising CS edge, and data loading is continued until the rising CS edge. If the data loaded has exceeded 256 bytes, the 256 bytes loaded last are programmed. The program data must be loaded in 1-byte increments, and the program operation is not performed at the rising CS edge occurring at any other timing.



#### Figure 15. Page Program

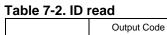
#### 11. ID Read

ID read is an operation that reads the manufacturer code and device ID information. The silicon ID read command is not accepted during writing. There are two methods of reading the silicon ID, each of which is assigned a device ID. In the first method, the read command sequence consists only of the first bus cycle in which (9Fh) is input. In the subsequent bus cycles, the manufacturer code 62h which is assigned by JEDEC, 2-byte device ID code (memory type, memory capacity), and reserved code are output sequentially. The 4-byte code is output repeatedly as long as clock inputs are present, "Table 7-1 JEDEC ID codes table" lists the silicon ID codes and "Figure 16-a JEDEC ID read" shows the JEDEC ID read timing waveforms.

The second method involves inputting the ID read command. This command consists of the first through fourth bus cycles, and the one bite silicon ID can be read when 24 dummy bits are input after (ABh). "Table 7-2 ID codes table" lists the silicon ID codes and "Figure 16-b ID read" shows the ID read timing waveforms.

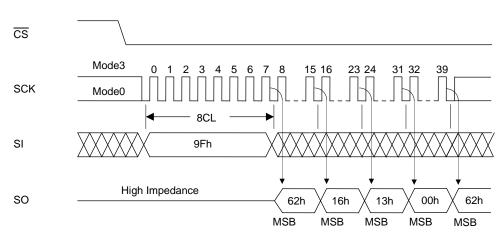
If the SCK input persists after a device code is read, that device code continues to be output. The data output is transmitted starting at the falling edge of the clock for bit 0 in the fourth bus cycle and the silicon ID read sequence is finished by setting CS high.

	Output code		
Manufacturer code		62h	
2 byte device ID	Memory type	16h	
	Memory capacity code	13h (4M Bit)	
Device code	1	00h	

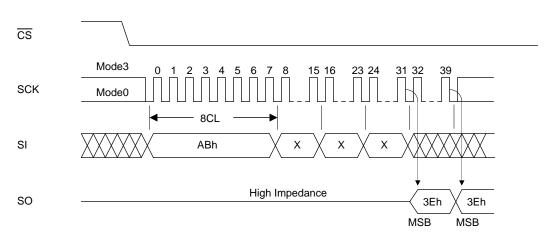


	Output Code	
	3Eh	
1 byte device ID	(LE25S40A)	
1 byte device ID	(LE25S40A)	





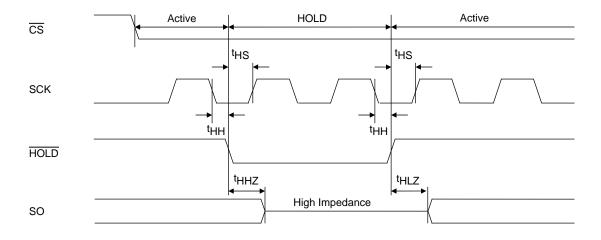




#### 12. Hold Function

Using the HOLD pin, the hold function suspends serial communication (it places it in the hold status). "Figure 17  $\overline{HOLD}$ " shows the timing waveforms. The device is placed in the hold status at the falling  $\overline{HOLD}$  edge while the logic level of SCK is low, and it exits from the hold status at the rising  $\overline{HOLD}$  edge. When the logic level of SCK is high,  $\overline{HOLD}$  must not rise or fall. The hold function takes effect when the logic level of  $\overline{CS}$  is low, the hold status is exited and serial communication is reset at the rising  $\overline{CS}$  edge. In the hold status, the SO output is in the high-impedance state, and SI and SCK are "don't care".

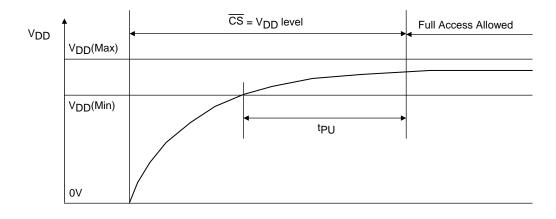
#### Figure 17. HOLD



#### 13. Power-on

In order to protect against unintentional writing,  $\overline{\text{CS}}$  must be within at V<sub>DD</sub>-0.3 to V<sub>DD</sub>+0.3 on power-on. After power-on, the supply voltage has stabilized at V<sub>DD</sub> min. or higher, waits for tPU before inputting the command to start a device operation. The device is in the standby state and not in the power-down state after power is turned on. To put the device into the power-down state, it is necessary to enter a power-down command.



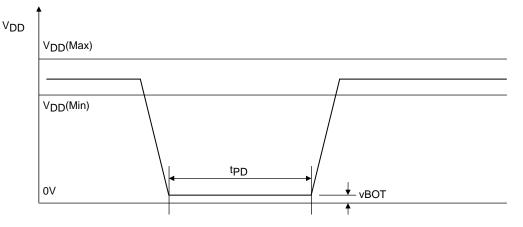


#### 14. Hardware Data Protection

LE25S40A incorporates a power-on reset function. The following conditions must be met in order to ensure that the power reset circuit will operate stably.

No guarantees are given for data in the event of an instantaneous power failure occurring during the writing period.

#### Figure 19. Power-down Timing



#### Power-on timing

Devenue	Symbol	spec		
Parameter		min	max	unit
power-on to operation time	<sup>t</sup> PU	500		μs
power-down time	<sup>t</sup> PD	10		ms
power-down voltage	VBOT		0.2	V

#### **15. Software Data Protection**

The LE25S40A eliminates the possibility of unintentional operations by not recognizing commands under the following conditions.

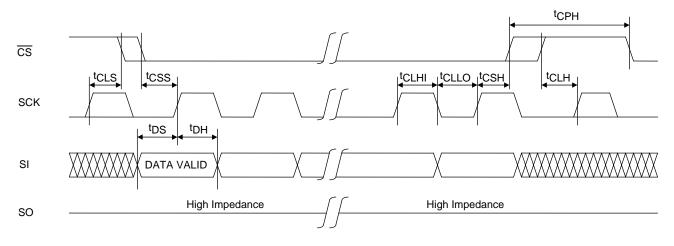
- When a write command is input and the rising  $\overline{CS}$  edge timing is not in a bus cycle (8 CLK units of SCK)
- When the page program data is not in 1-byte increments
- When the status register write command is input for 2 bus cycles or more

#### 16. Decoupling Capacitor

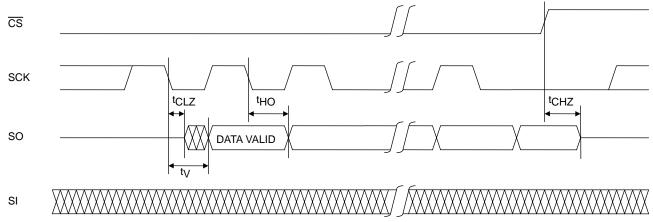
A  $0.1\mu$ F ceramic capacitor must be provided to each device and connected between V<sub>DD</sub> and V<sub>SS</sub> in order to ensure that the device will operate stably.

### Timing waveforms

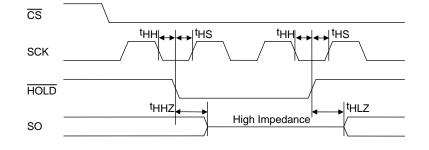
Serial Input Timing



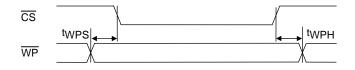
#### Serial Output Timing



#### Hold Timing

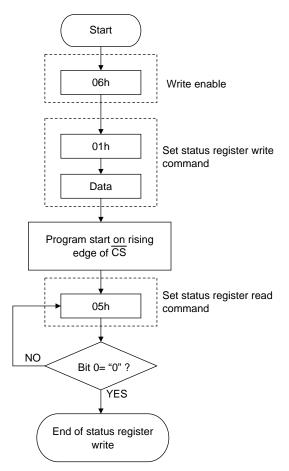


#### Status register write Timing



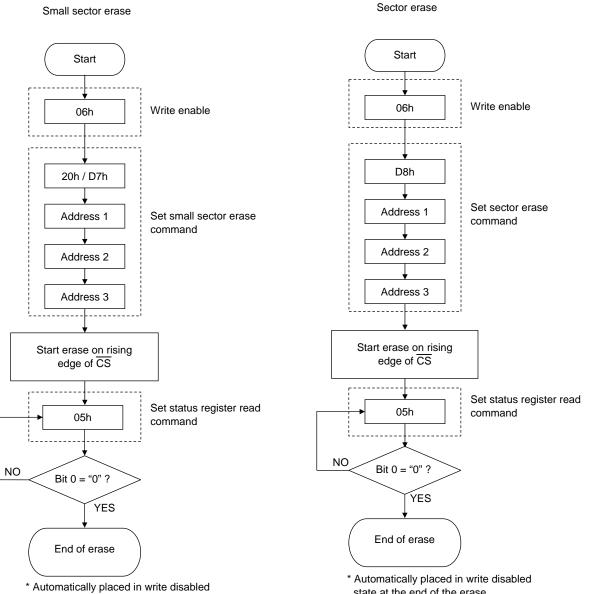
#### Figure 20. Status Register Write Flowchart

Status register write



\* Automatically placed in write disabled state at the end of the status register write

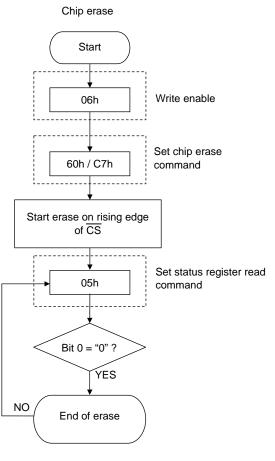
#### Figure 21. Erase Flowcharts



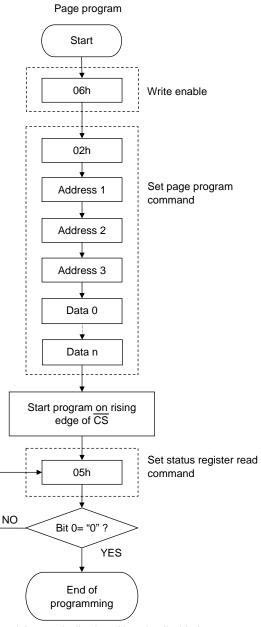
state at the end of the erase

state at the end of the erase

#### Figure 22. Page Program Flowchart

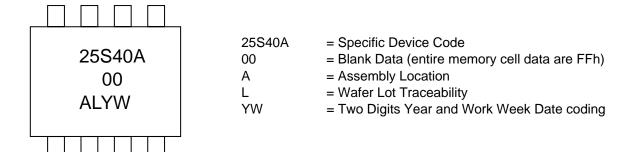


\* Automatically placed in write disabled state at the end of the erase



\* Automatically placed in write disabled state at the end of the programming operation.

#### Figure 23. Making Diagrams



SOP8J / SOIC8, CASE 751CU

#### **ORDERING INFORMATION**

Device	Package	Shipping (Qty / Packing)
LE25S40AMCTWG	SOIC-8/SOP8J(200mil) (Pb-Free / Halogen Free)	2000 / Tape &Reel

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Тел: +7 (812) 336 43 04 (многоканальный) Email: org@lifeelectronics.ru

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